



# PARTNERSHIP FOR ADVANCED COMPUTING IN EUROPE

## *Express Introductory Training in ANSYS Fluent*

### **Workshop 07** **Tank Flushing**


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University of Ljubljana, Faculty of Mechanical Engineering, Ljubljana, Slovenia

# Workshop 07a Tank Flushing

14.5 Release



Fluid Dynamics

Structural Mechanics

Electromagnetics

Systems and Multiphysics

## Introduction to ANSYS Fluent

## Workshop Description:

In this workshop, you will model the **filling and emptying of a water tank**. The simulation will be **multiphase** (volume of fluid) and **transient** (time dependant).

## Learning Aims:

- This workshop aims to teach skills in running multiphase simulation in Fluent. The entire simulation approach is covered, including:
  - Setting up a **2-phase** simulation.
  - Using "**patch**" tools to control initialization.
  - Preparing a **transient animation**.
  - Using Solution Controls to **modify the problem** definition (**turn off the valve**).

## Learning Objectives:

This workshop teaches skills in the use of multiphase modelling, transient flow modelling, generating images on-the-fly and preparing animations.

# Mesh Import [1]

## Start a new Fluent session.

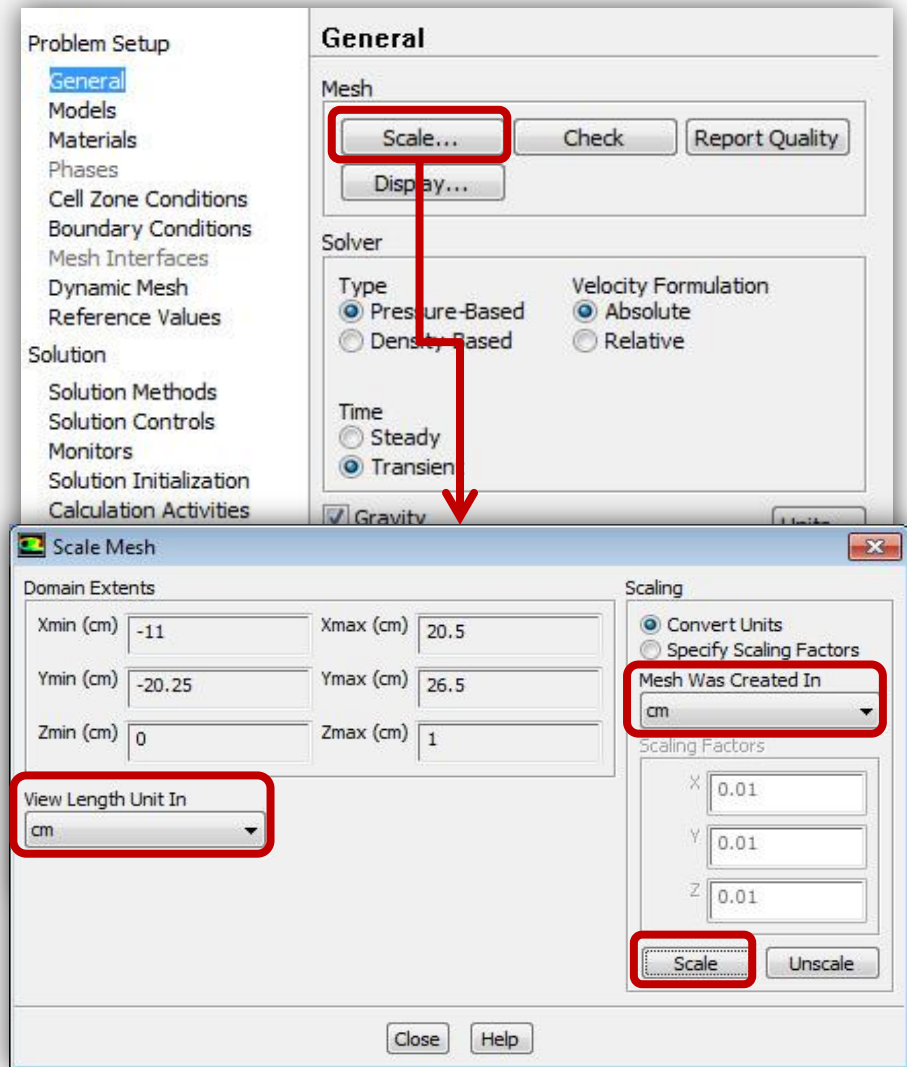
- 3D, Double Precision and Display Mesh After Reading (Display Options).

Read or import the mesh file.  
`tankflush.msh.gz`

Use the parallel processing operation if it is available on the training computers.

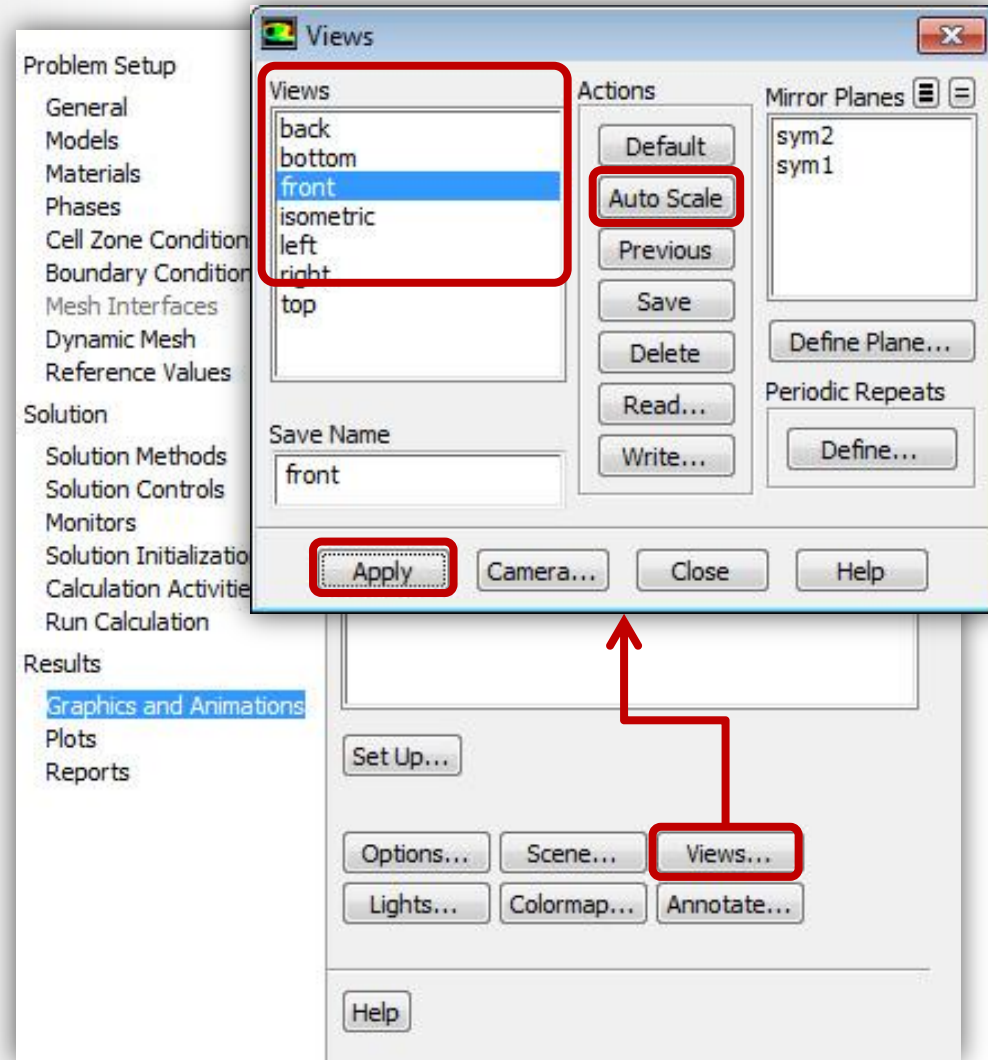
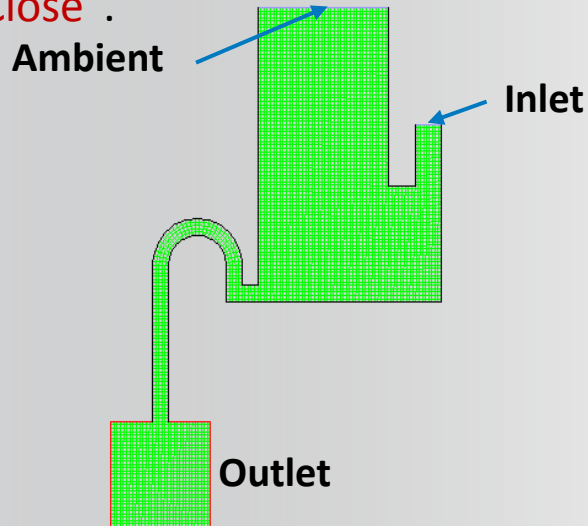
## Click General in the outline tree.

- Scale the mesh to **units** of **cm**.
- Set "View Length Unit In" to **cm** to have Fluent display lengths in centimeters.
- Verify the domain extents:
  - $-11 < x < 20.5$  cm
  - $-20.25 < y < 26.5$  cm
  - $0 < z < 1$  cm
- **Check** the mesh.



## Orientate the view.

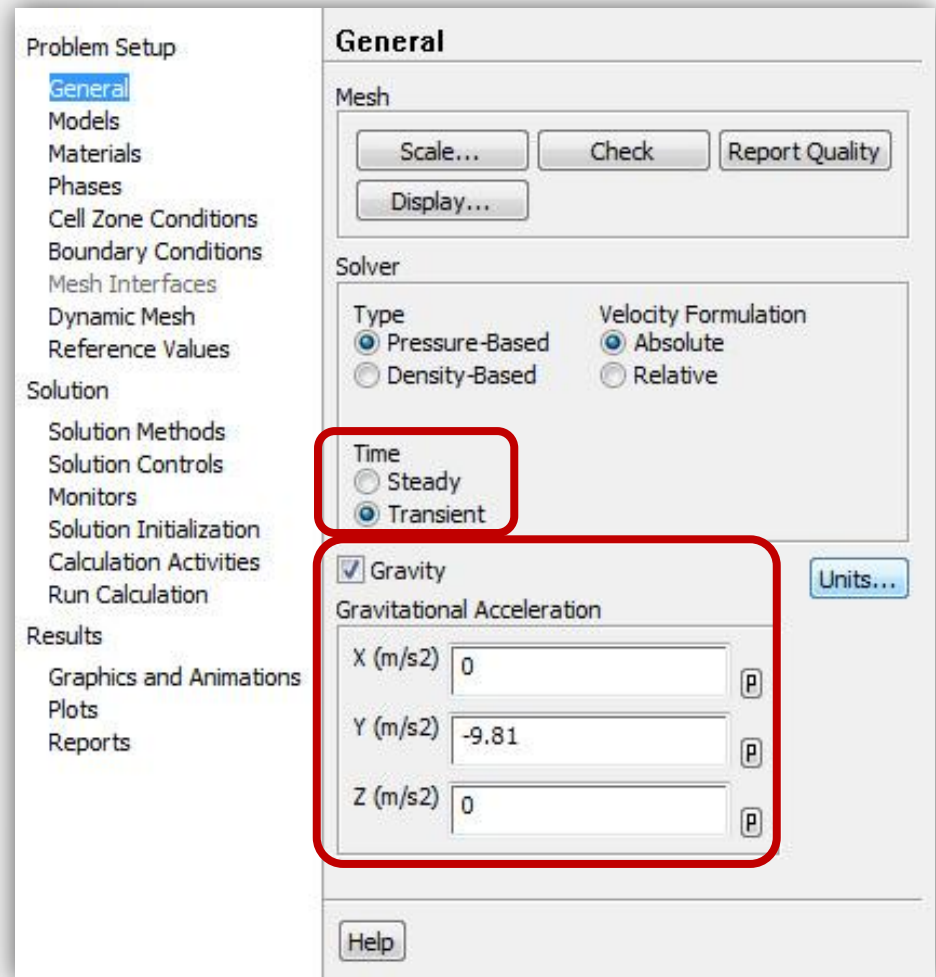
- Select "**Graphics and Animations**" in the outline tree.
- Click "**Views**" button in the centre pane.
- In the panel that opens select "**front**" under Views and click "**Auto Scale**" and then "**Close**".



# Define Simulation Type

## In the General Panel.

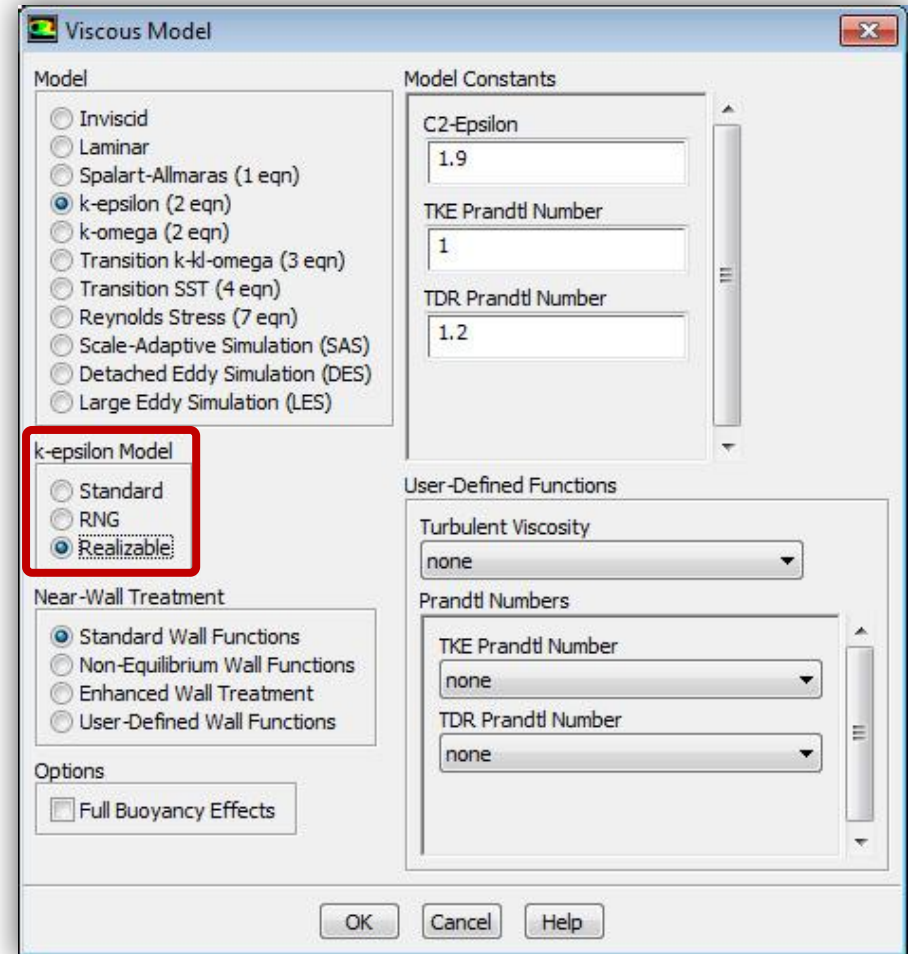
- Choose **Transient** Solver.
- Enable **Gravity**.
- Set Gravitational Acceleration to **-9.81 (m/s<sup>2</sup>)** in the **y** direction.



# Enable Turbulence Model

## Activate Models in the Outline Tree.

- Double-click **Viscous-Laminar** in the central pane under Models.
  - In the Viscous Model panel, select **k-epsilon (2 eqn)**.
  - Under k-epsilon model, select **Realizable**.
  - Retain **defaults** for all other settings.
  - Click **OK**.



# Enable VOF Multiphase Model

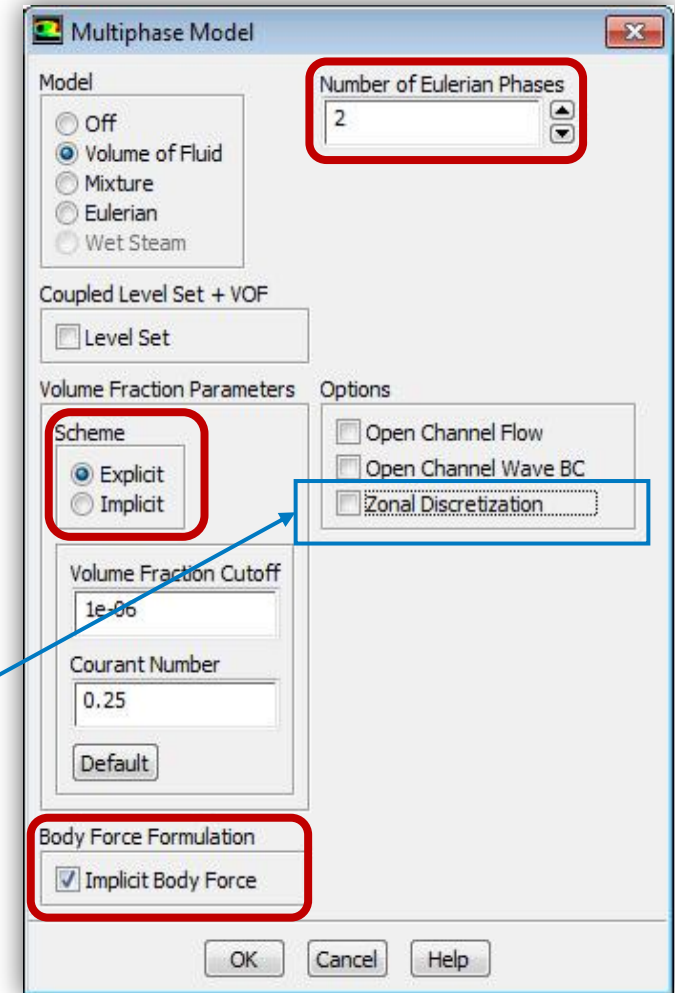
## Enable the VOF multiphase model.

- Double-click on **Multiphase**.
  - Enable "**Volume of Fluid**".
  - Set "**Number of Eulerian Phases**" to **2**.
  - Ensure that Scheme is set to **Explicit**.
  - Enable **Implicit Body Force**.
  - Click **OK**.

Zonal Discretization can help to make the simulation more robust in cases where sharp resolution of the interface is not needed in all fluid zones.

Fluid-1: Position of Phase Interface is important– solve High Order Discretisation Scheme.

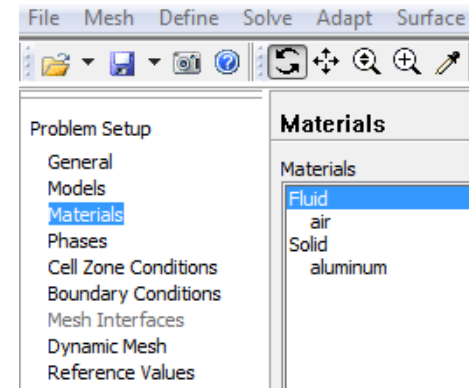
Fluid-2: Position of Phase Interface not important – setup low order Discretisation Scheme here.





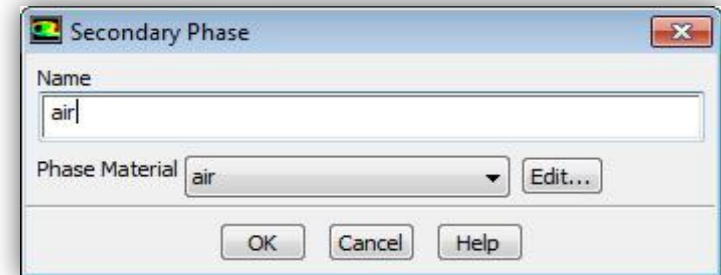
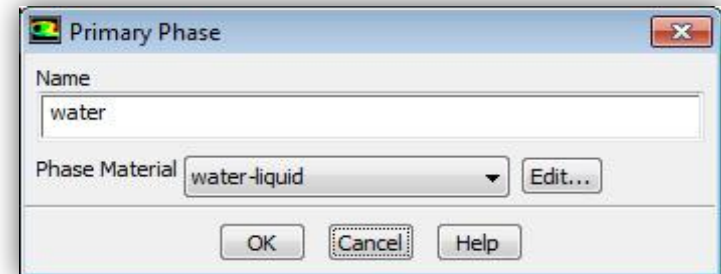
## Add Water to Materials.

- Activate **Materials** in the Outline Tree.
- Click **Create/Edit...**
  - In the Materials panel, click **Fluent Database...**
  - Select "**water-liquid**" from the Fluent Fluid Materials list, click **Copy** and then click **Close**.



## Define the phases.

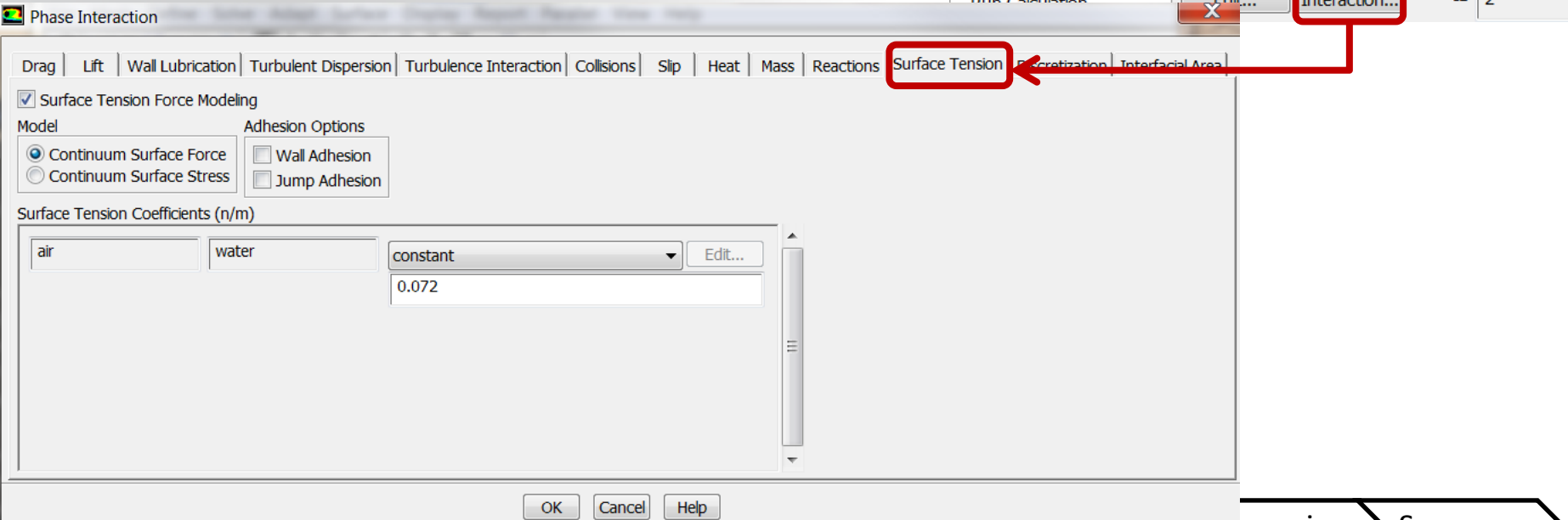
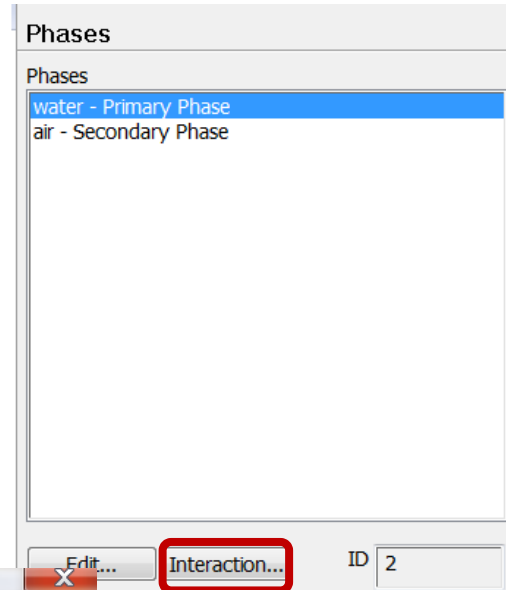
- Activate **Phases** in the outline tree.
- Double-click **phase-1 Primary Phase**.
  - Change Name to **water**.
  - Ensure that **water-liquid** is selected under Phase Material.
  - Click **OK**.
- Double-click **phase-2 Secondary Phase**.
  - Change Name to **air**.
  - Select **air**.
  - Click **OK**.



## Define Phase Interactions.

- Click the **Interaction** Button.
  - In the Phase Interaction Panel that opens, activate the **Surface Tension** tab.
  - Select **constant** in the pull-down list and enter **0.072 N/m** for the **Surface Tension Coefficient**.
  - Click **OK**.

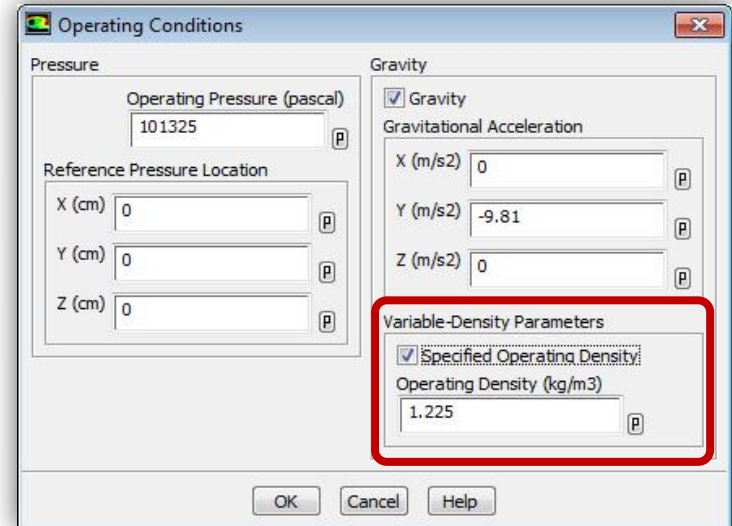
Meshing  
Mesh Generation  
Solution Setup  
General  
Models  
Materials  
Phases  
Cell Zone Conditions  
Boundary Conditions  
Mesh Interfaces  
Dynamic Mesh  
Reference Values  
Solution  
Solution Methods  
Solution Controls  
Monitors  
Solution Initialization  
Calculation Activities  
Run Calculation



# Set Operating Conditions

## Problem Setup>Cell Zone Conditions.

- Click **Operating Conditions...** in the centre pane below the Cell Zone Conditions box.
  - Verify that **Gravity** is enabled and the **Gravitational Acceleration** is set correctly ( $-9.81 \text{ (m/s}^2\text{)}$  in the **y direction**).
  - Under **Variable Density Parameters**, activate **Specified Operating Density**.
  - Accept the default entry of  $1.225 \text{ (kg/m}^3\text{)}$  for the **Operating Density**.

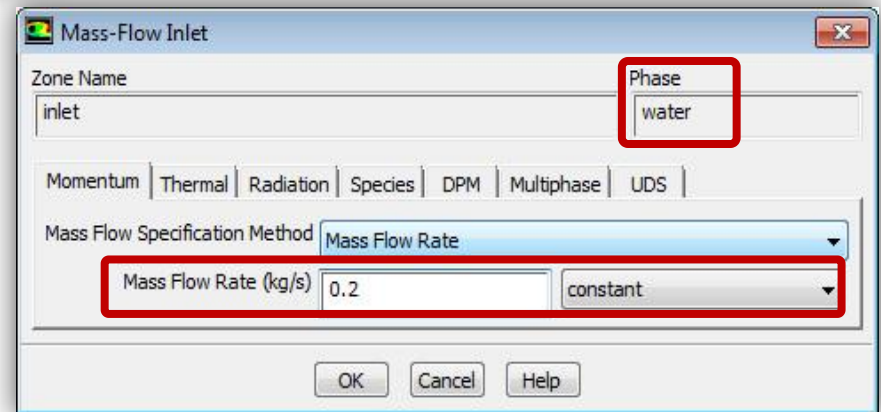
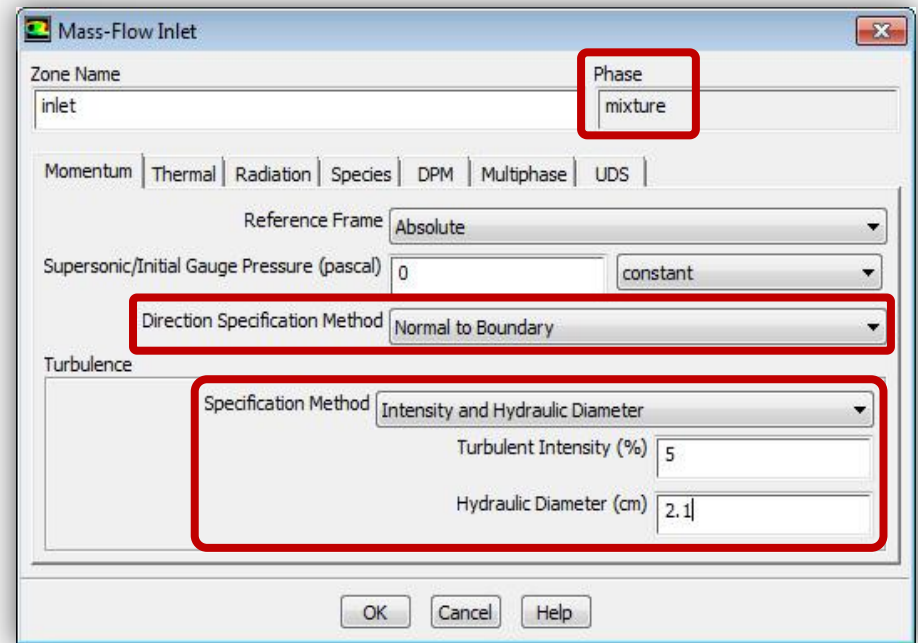


The operating density should be set to the density of the **lightest fluid** in the domain when using the VOF model; otherwise, an erroneous hydrostatic pressure distribution will occur.

# Define Boundary Conditions [Inlet]

## Problem Setup>Boundary Conditions.

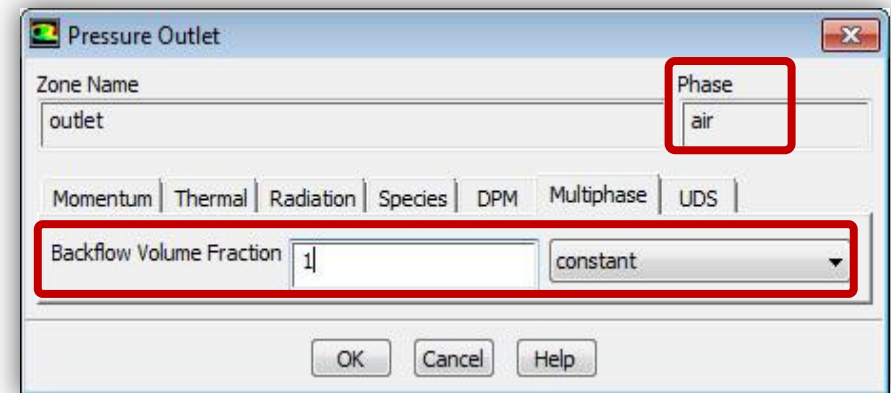
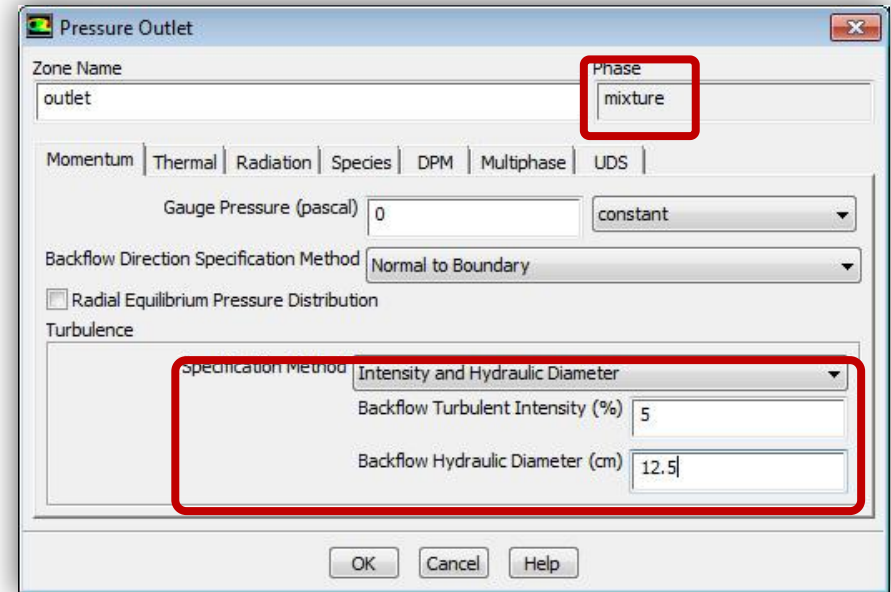
- Double click the inlet boundary.
  - Select **Normal to Boundary** for **Direction Specification Method**.
  - For the turbulent quantities, select **Intensity and Hydraulic Diameter**, with **TI** of **5%** and **HD** of **2.1 cm**.
  - Click **OK**.
- In the Centre Pane, **select water** under Phase and double click on inlet.
  - Set the mass flow rate to **0.2 kg/s**.
  - Click **OK**.
- In the Centre Pane, **select air** under Phase and double-click again on inlet.
  - Set the **Mass Flow Rate** of air to **0 (kg/s)**.
  - Click **OK**.



# Define Boundary Conditions [Outlet]

## Problem Setup>Boundary Conditions.

- Select **mixture** under Phase (in the centre pane).
- Select "**Outlet**" boundary.
  - For the turbulent quantities, select **Intensity and Hydraulic Diameter**, with **TI of 5%** and **HD of 12.5 cm**.
  - Click **OK**.
- In the centre pane, select "**air**" under Phase and click "**Edit**" again.
  - Switch to **Multiphase** tab and enter **1** for **Backflow Volume Fraction**.
  - Click **OK**.

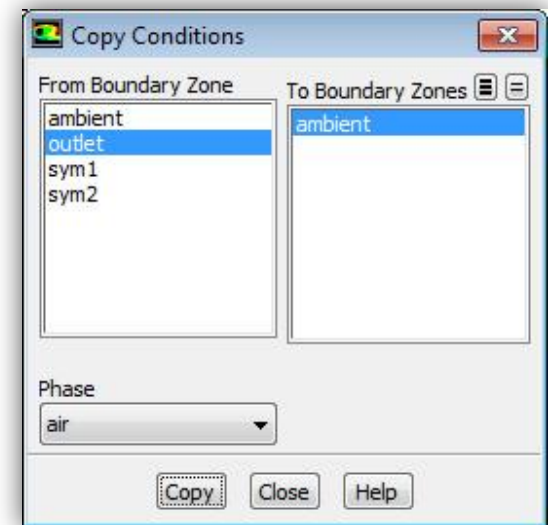


# Define Boundary Conditions [Ambient]

## Copy Boundary conditions from outlet to ambient.

- In the centre pane, click "Copy..."
  - Under "From Boundary Zone", select "Outlet".
  - Under "To Boundary Zone", select "Ambient".
  - Select "mixture" under "Phase" and click Copy.
  - Click OK when asked if you want to copy the boundary conditions for mixture.
  
- Select "air" under "Phase" and again click Copy.
- Click OK when asked if you want to copy the boundary conditions for air.
- Close the Copy Conditions panel.

The Copy Conditions panel is a quick way of transferring common settings from one boundary to another. The "To Boundary Zones" automatically displays boundaries of the same type as the "From Boundary Zone" selection.



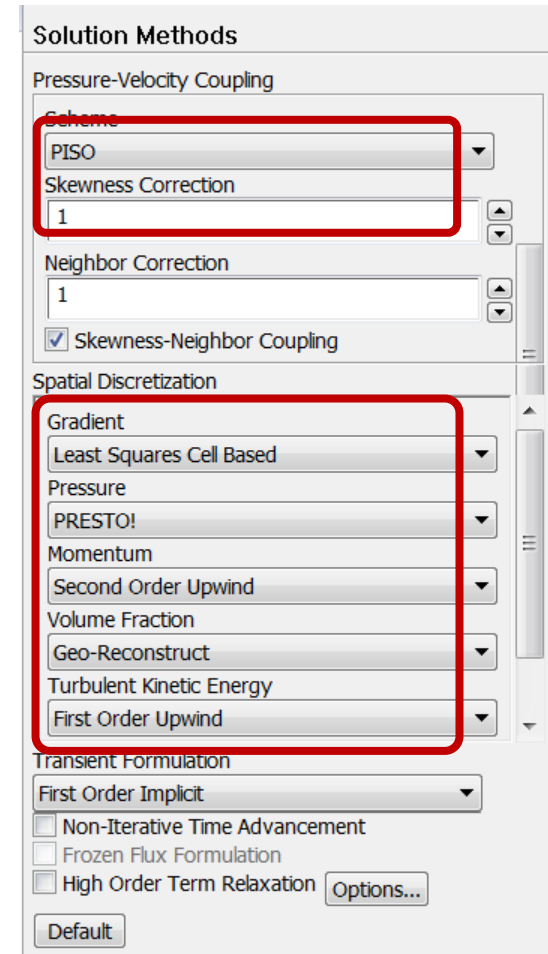
# Define Solution Methods and Controls

## Problem Setup>Solution Methods.

- Under Pressure–Velocity Coupling.
  - Set Scheme to **PISO**.
- Under Spatial Discretization.
  - **Gradient – Least Squares Cell Based.**
  - Pressure – **PRESTO!**
  - Momentum – **Second Order Upwind.**
  - Turbulent Kinetic Energy and Turbulent Dissipation Rate – **First Order Upwind.**
  - Volume Fraction – **Geo Reconstruct.**

## Problem Setup>Solution Controls.

- Set the Under–Relaxation Factor for momentum to **0.3**.
- Set the Under–Relaxation Factors for "Turbulent Kinetic Energy" and "Turbulent Dissipation Rate" to **0.5**.

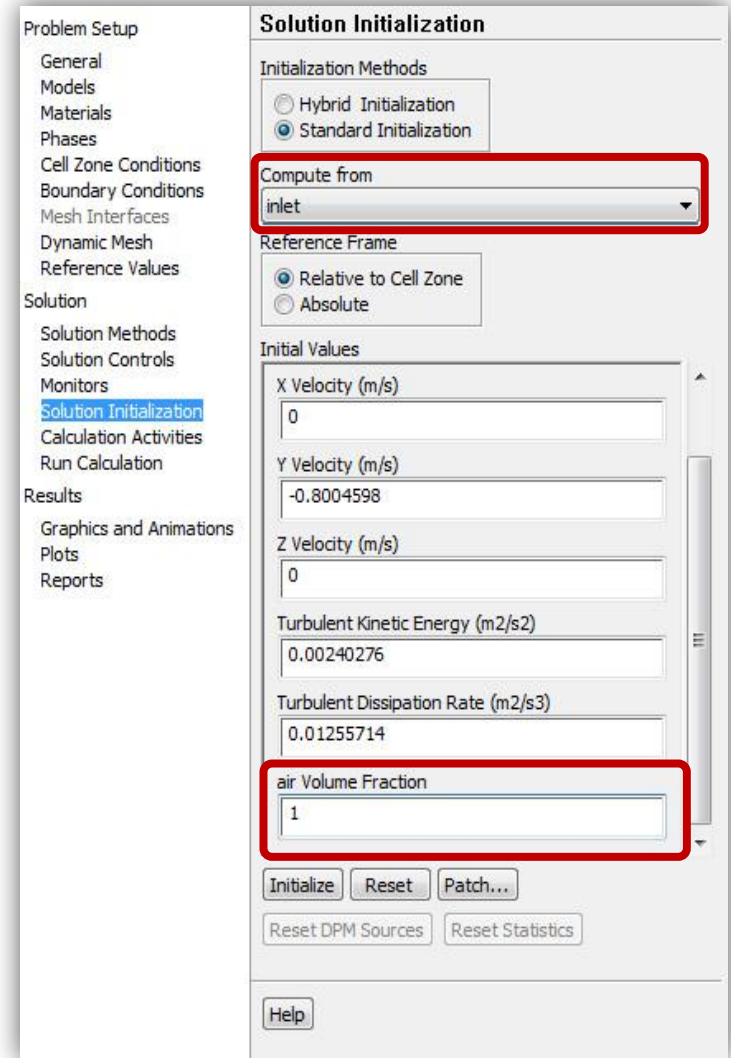


# Initialize the Initial Solution

Initially, the tank is filled to a level of 6 cm with water. Here you will first initialize the flow solution, then create an adaption register and use the register to define the initial location of the liquid surface.

- **Initialize the flow field.**
  - Select **Solution Initialization** in the outline tree.
  - Select "**inlet**" from "**Compute from**" dropdown list.
  - Set **air volume fraction to 1**.
  - Click **Initialize**.

This will instruct the solver to fill the tank with air. The next step is to partially fill the tank with water, resulting in the proper initial condition.





# Patch the Initial Solution – Adaption Register [1]

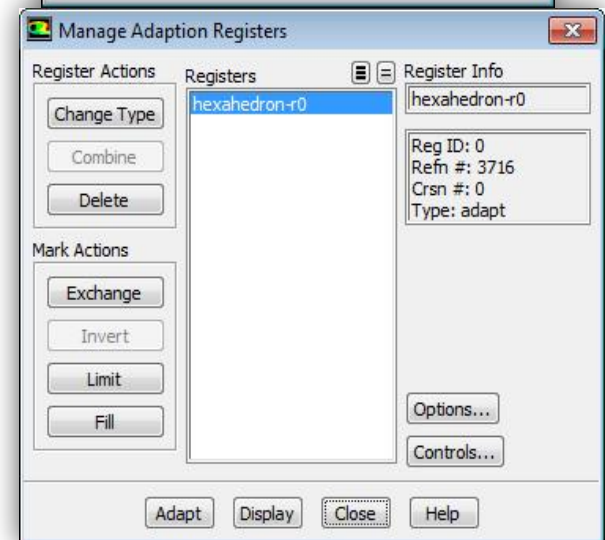
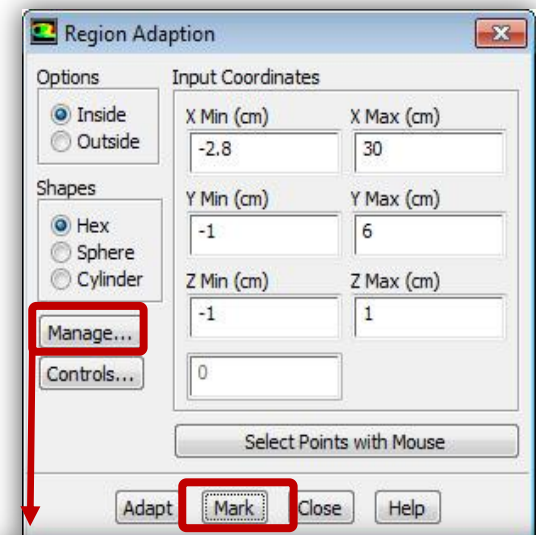
- Next, define the region of the domain to be filled with liquid.

- In the top menu, select **Adapt>Region**.
- Enter the values shown in the panel to the right.
- Click **Mark**. **DO NOT CLICK ADAPT!**

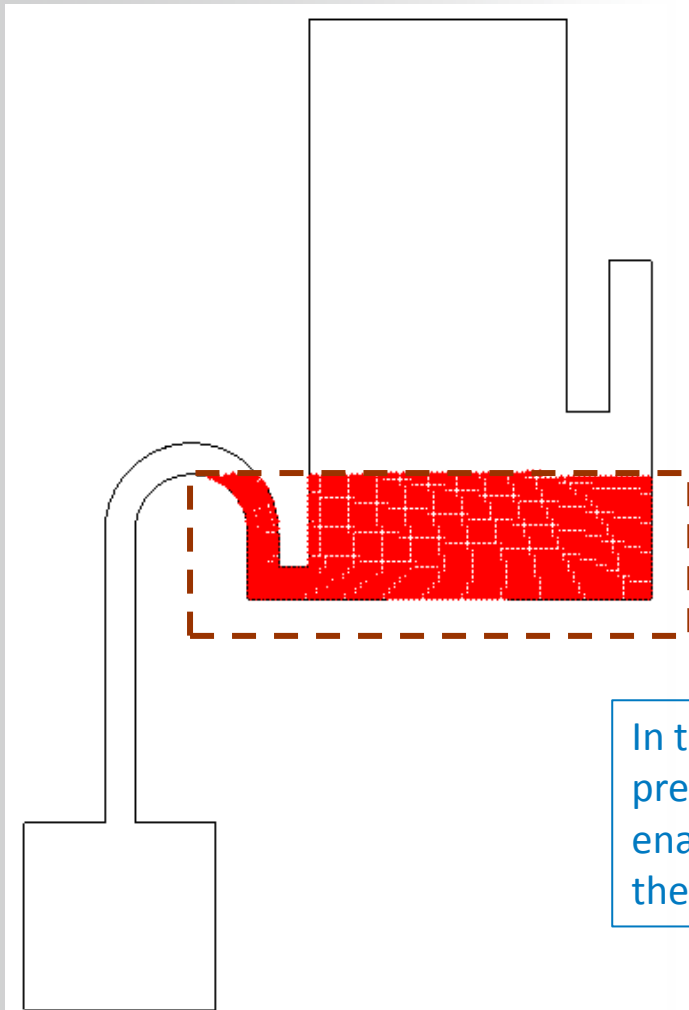
*A message appears in the Fluent console informing you that 3716 cells have been marked.*

- To view the marked cells, click **Manage**.
- Verify the register **hexahedron-r0** under Registers is selected and click **Display**.
- You may need to zoom in (use the "**Fit to Window**" icon) because the mesh was scaled since it was first displayed.
- Close the Manage Adaption Registers panel and the Region Adaption panel.

*The marked cells will be displayed in the graphics window (see next page).*



# Patch the Initial Solution – Adaption Register [2]

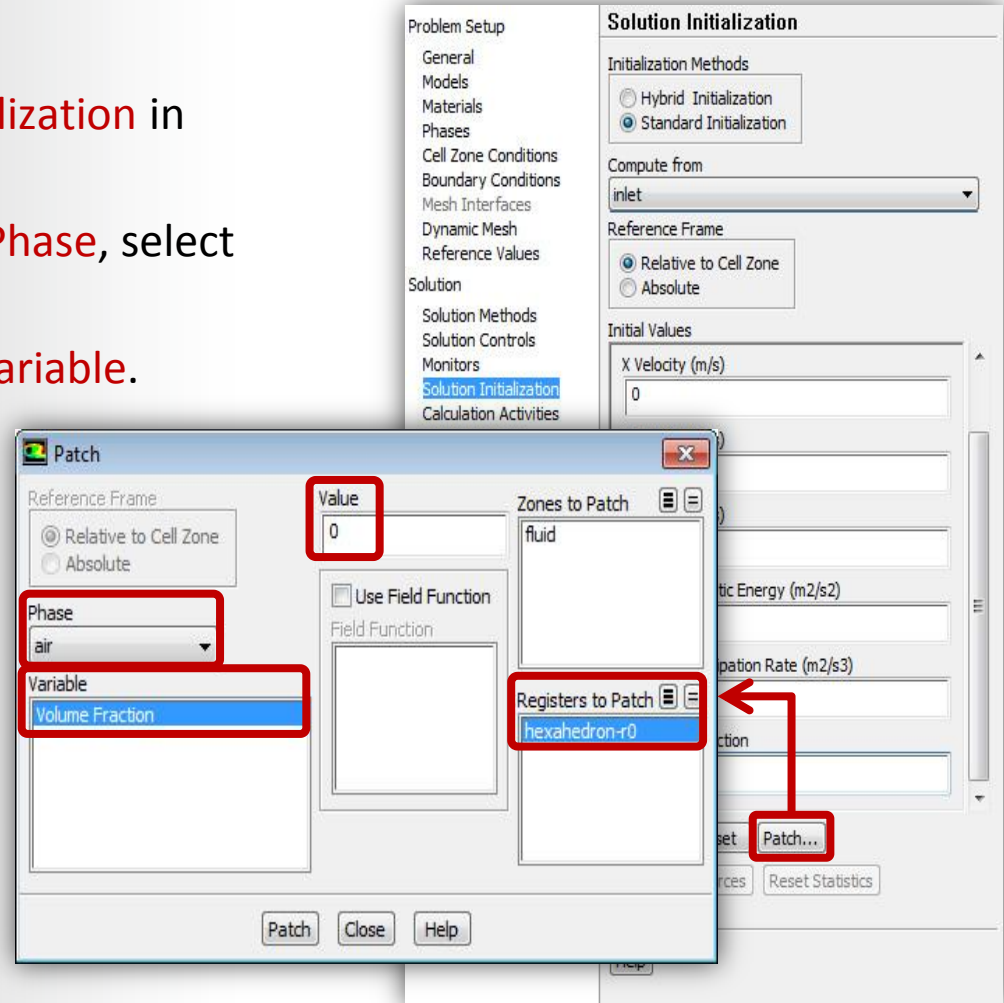


**Outline of region  
adaption register.**

In the Manage Adaption Register on the previous slide, use the Options... button to enable mesh display together with the cells in the adaption register.

# Patch the Initial Solution

- Patch the initial solution into the adaption register.
  - Click **Patch** under **Solution Initialization** in the outline tree.
  - In the panel that opens, under **Phase**, select **air**.
  - Select **Volume Fraction** under **Variable**.
  - Set Value to **0**.
  - Under **Registers to Patch**, select the adaption register you created.
  - Click **Patch**.
  - **Close** the Patch panel.

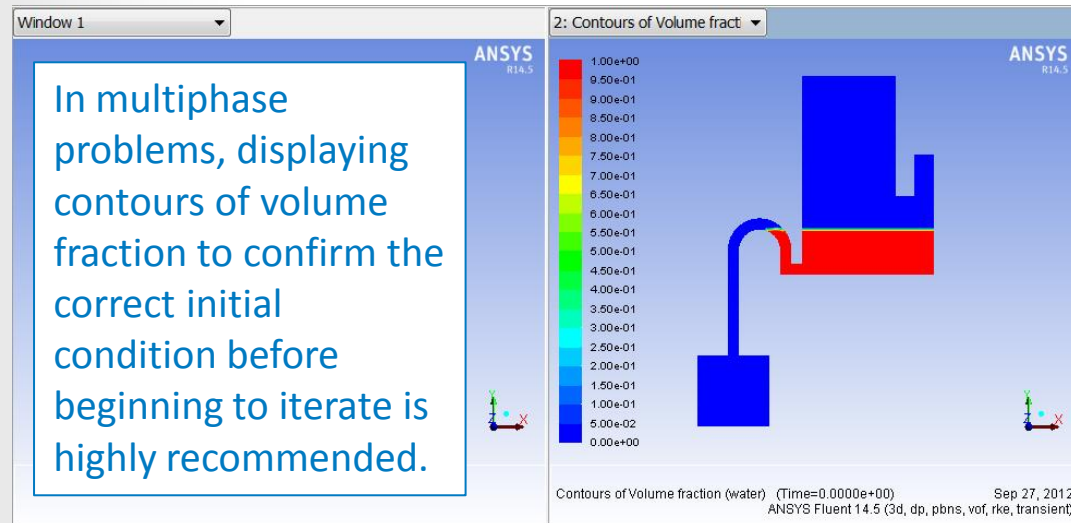
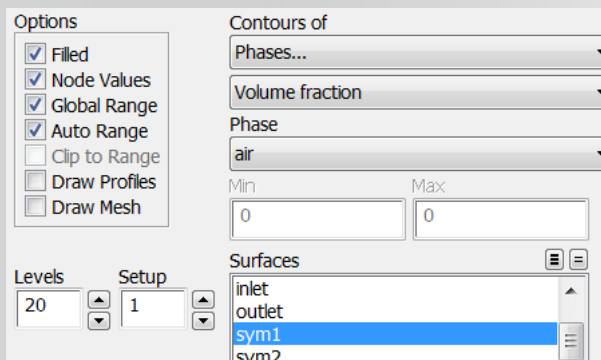


# Initialize Display Settings [1]

Use the Arrange Windows layout button, and set up 2 graphics windows side-by-side.

By clicking at Window 2 you can activate this Window to display the Initial Solution.

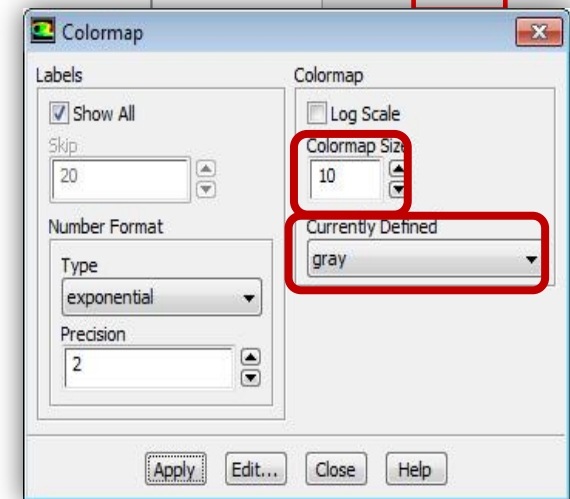
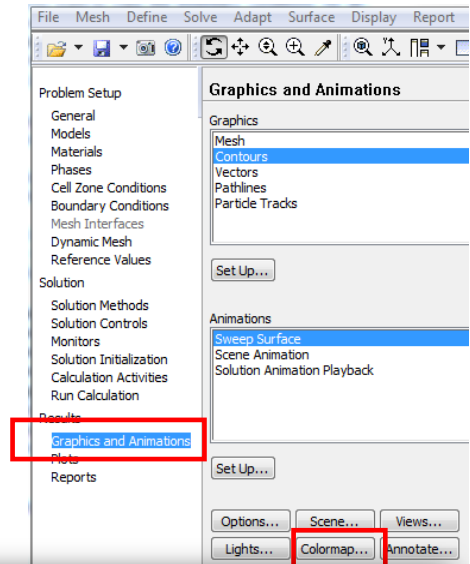
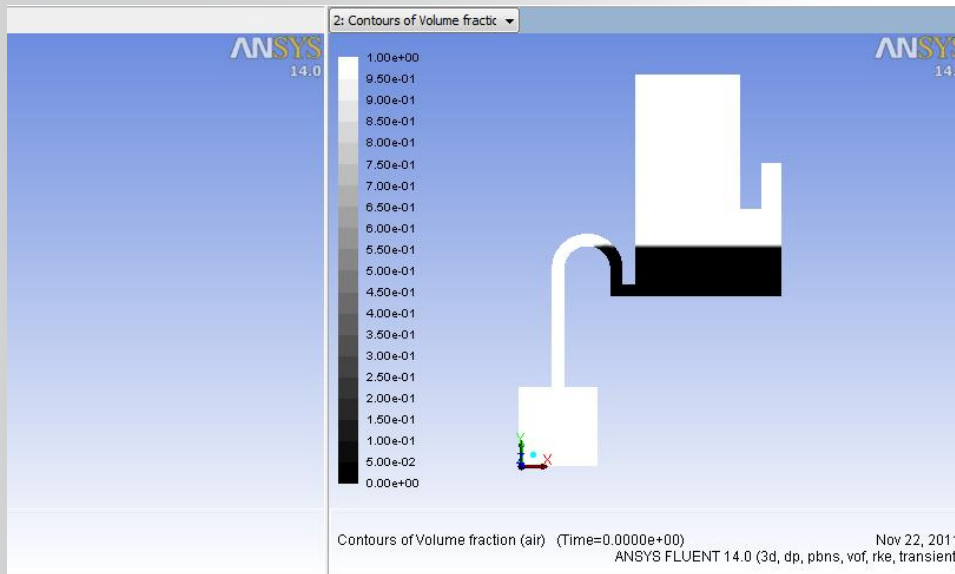
- Choose **Graphics and Animations** in the Outline Tree.
- Choose **Contour** in Graphics.
  - Switch to **Phases**.
  - ... **Volume Fraction air**.
  - ... choose **sym1** at Surface list.
  - Check "**Filled**".



# Initialize Display Settings [2]

You can change the colour map used for plotting images. We will change from Blue–Green–Red to a Grayscale scheme.

- Choose **Colormap**.
  - Set **Colormap size** to 10.
  - Choose the **gray** Scheme.
  - **Apply**.



# Define Calculation Activities [1]

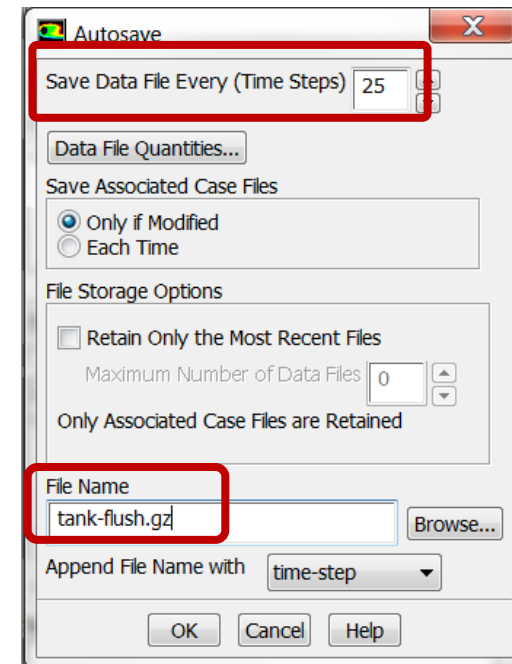
In this step you will define activities that Fluent will perform during the calculation. These activities are as follows:

- To **autosave case and data files**.
- To **turn off the supply of water after  $t = 1$  second**. (Mass flow rate boundary condition will be changed to zero).

## Set autosave options.

Select **Calculation Activities** in the outline tree.

- Click **Edit...** next to **Autosave**.
  - Set **Autosave Every** (Time Steps) to **25**.
  - [If running **Fluent standalone**, rather than under workbench] In the panel that opens, enter the file name **tank-flush.gz**.
  - [If running under **workbench**] No action needed.
  - Retain the **defaults** for all other settings and click **OK**.



# Define Calculation Activities [2]

Define a command to modify the boundary condition after 1 second:

In the Centre Pane, under **Execute Commands**.

- Click **Create/Edit**.

- In the Panel that opens, set **Defined Commands** to 1.

- Check **Active** next to the command line.

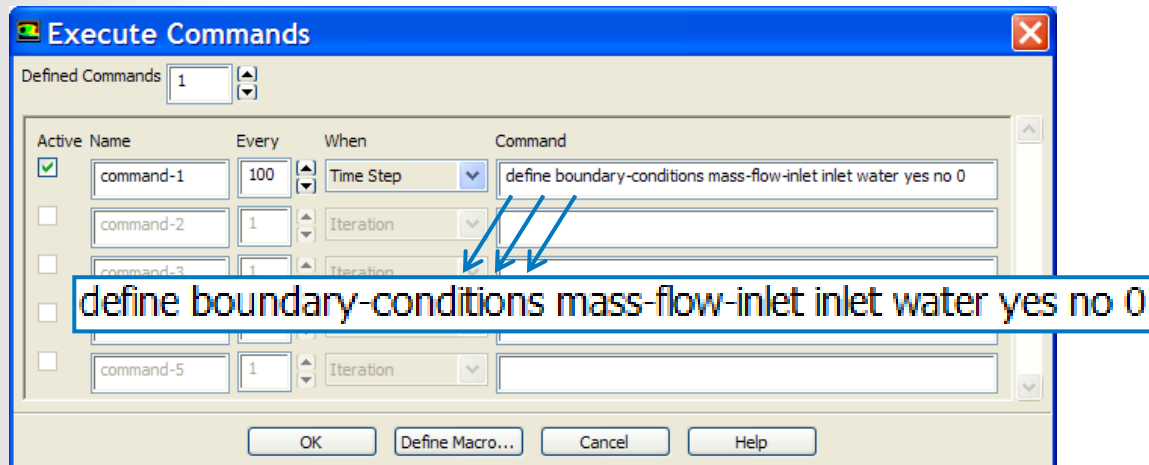
- Enter the following command to be executed. **Please make sure the spelling is exactly as written as below, take special care with the hyphens "-"**:

```
define boundary-conditions mass-flow-inlet inlet water
yes no 0
```

- Set **"Every"** to 100.

- Set **"When"** to **"Time Step"**.

- Click **OK**.

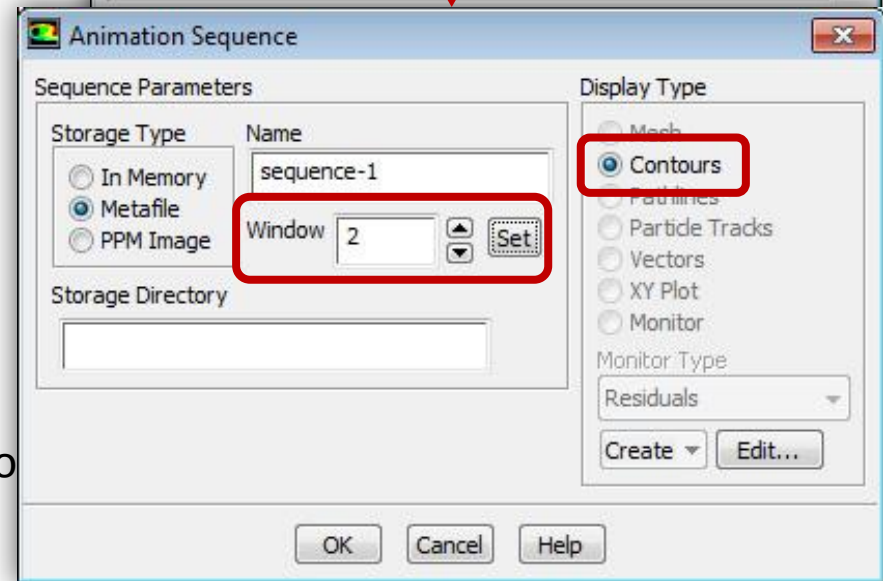
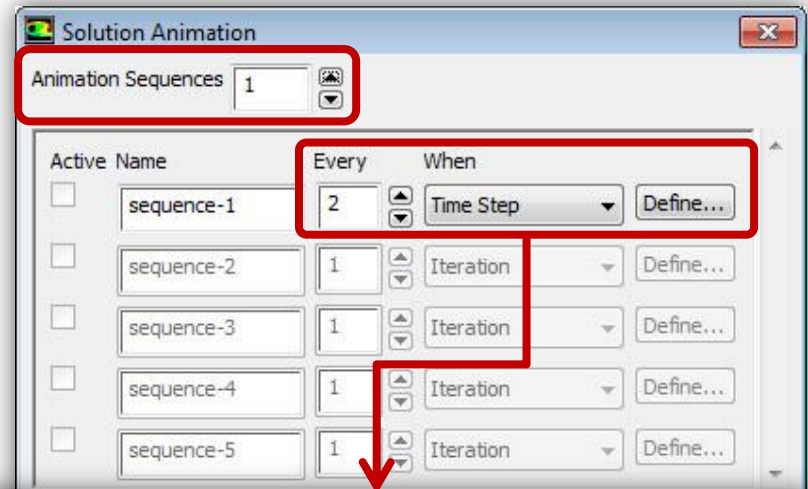


# Define Animation Solution [1]

## Set the Animation Sequence.

Calculation Activities>Solution Animations>Create/Edit.

- In the Panel that opens.
  - Set "Animation Sequences" to 1.
  - Set "Every" to 2.
  - Set "When" to "Time Step".
  - Click "Define".
  
- In the "Animation Sequence" Panel that opens.
  - Set "Window" number to 2.
  - Click "Set".
  - Under Display Type select "Contours" to open the contours panel.

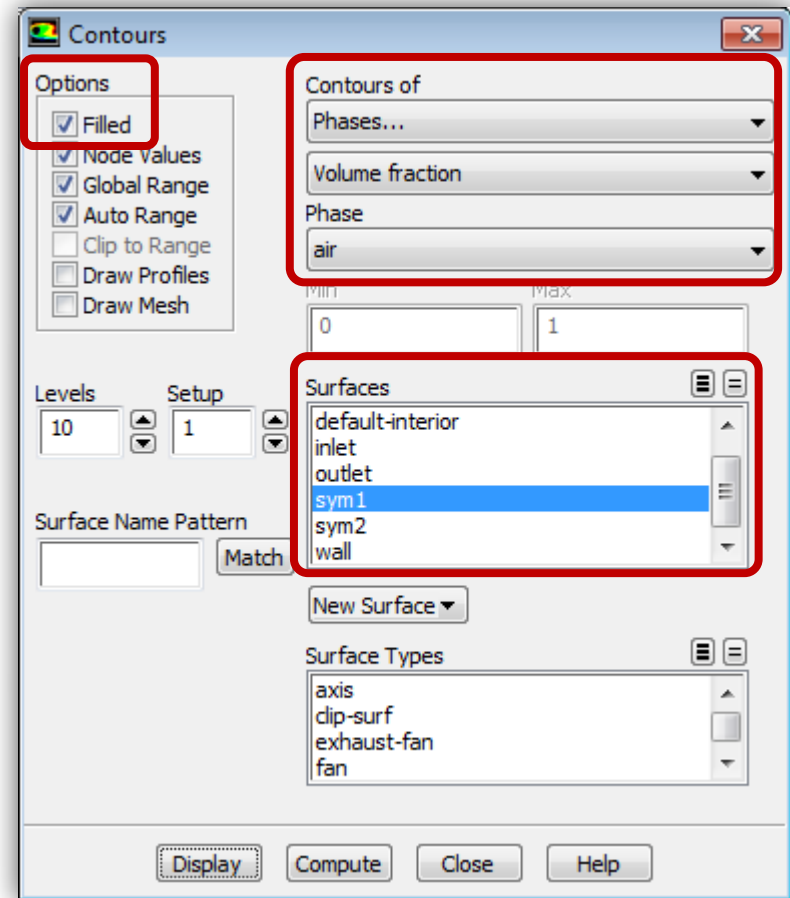




# Define Animation Solution [2]

## Set the animation sequence cont ...

- In the Contours panel select "Filled" under "Options".
  - Under "Contours of" select "Phases..." and choose "air" for the "Phase" to be displayed.
  - Under "Surfaces" select "sym1" zone.
  - Click "Display" and close the panel.
- Close remaining panels by clicking "OK".

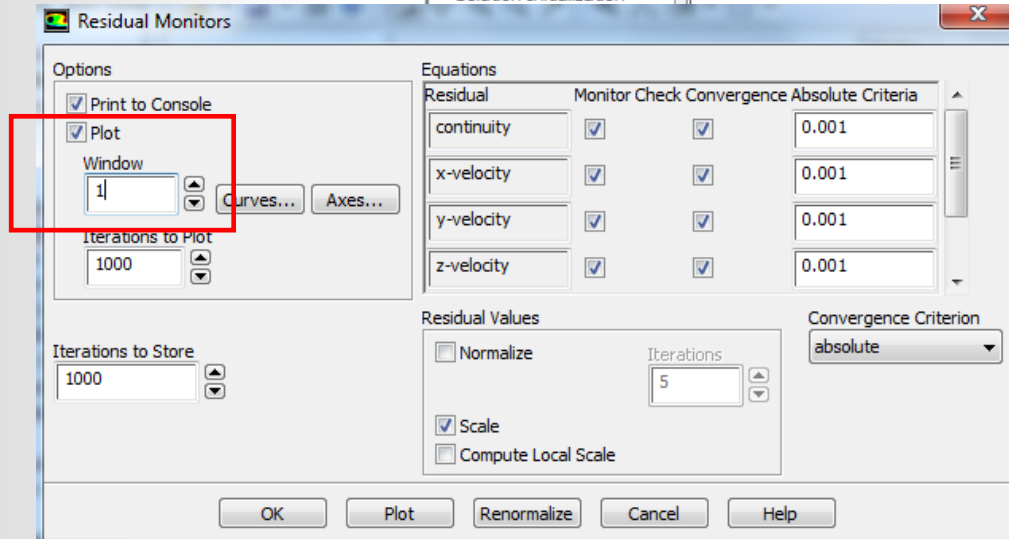
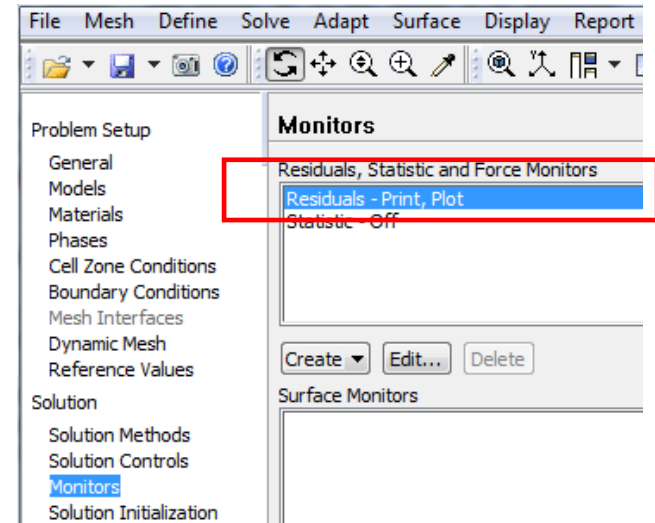


# Define Residual Monitor

We want to see the Residuals at Window 1.

Outline Tree.

- **Monitors.**
  - **Residuals.**
    - Choose **Window 1** for **Plot**.
    - Click **"OK"**.



# Run the Calculation [1]

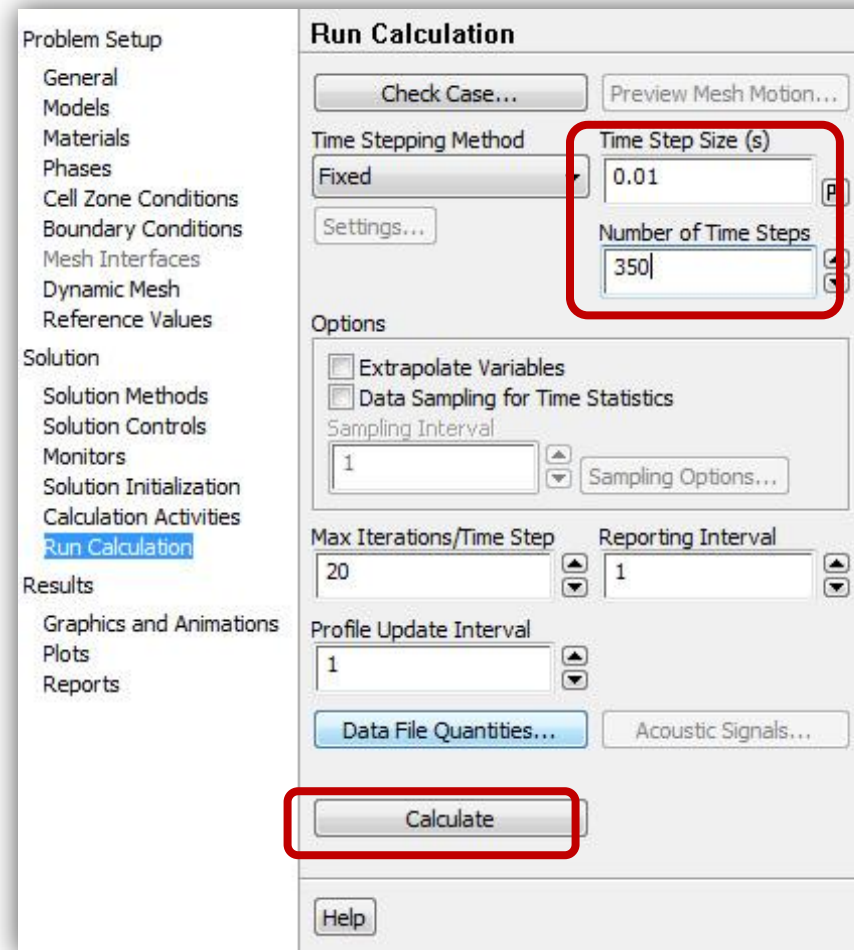
Before run the calculation, you should save the case and data files.

- Use the Save toolbar button to write case and data files as "**tank-flush-init.cas.gz**".
- If running Fluent within ANSYS Workbench, Select Save Project.

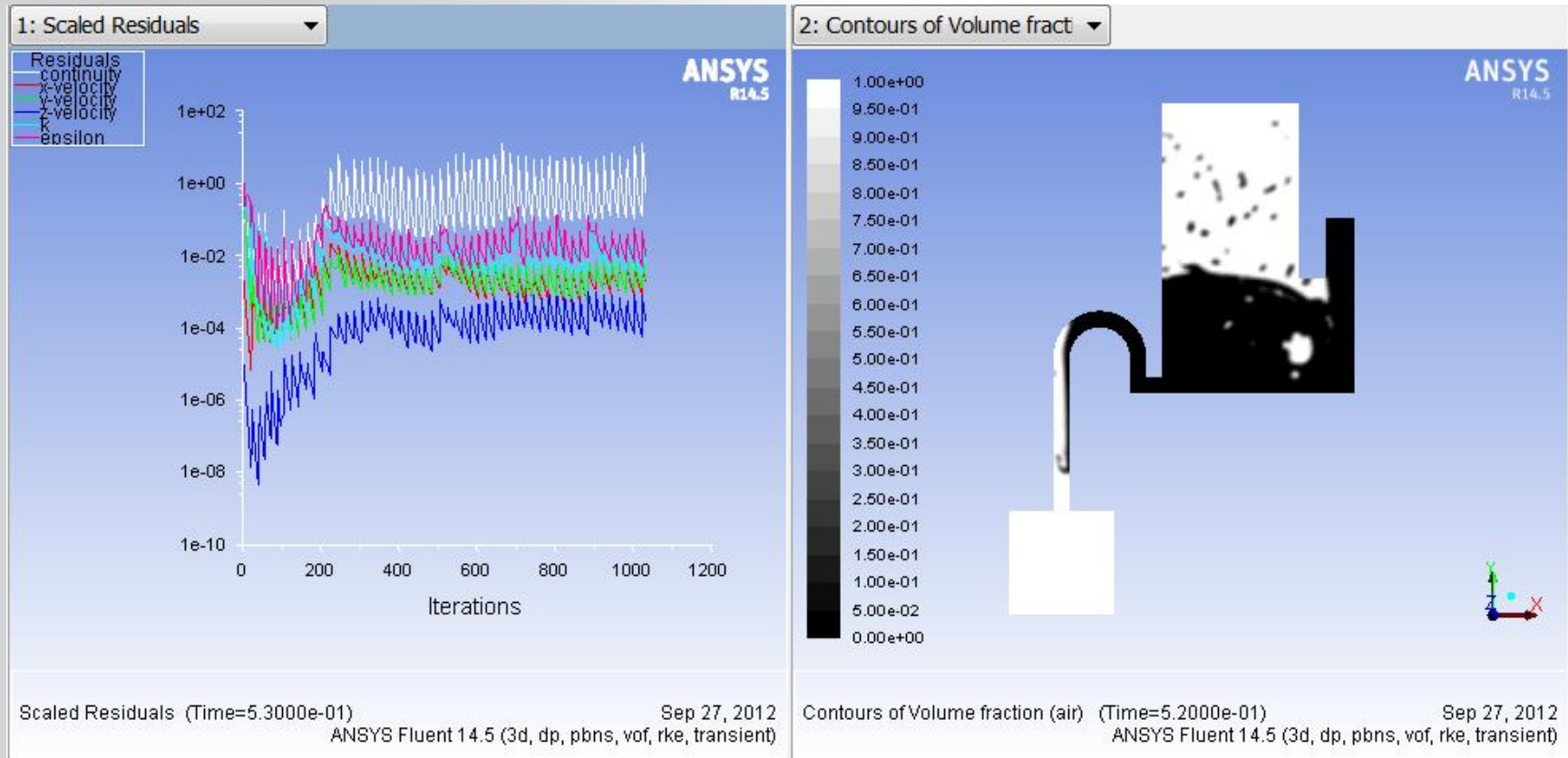
Select **Run Calculation** from the Outline Tree.

- Enter **0.01 s** for **Time Step Size**.
- Enter **350** under **Number of Time Steps**.
- Click **Calculate**.

The solution will require approximately half an hour to compute. You can choose to run all of the calculations or stop the iterations, read final data file or check the provided animation.



# Run the Calculation [2]

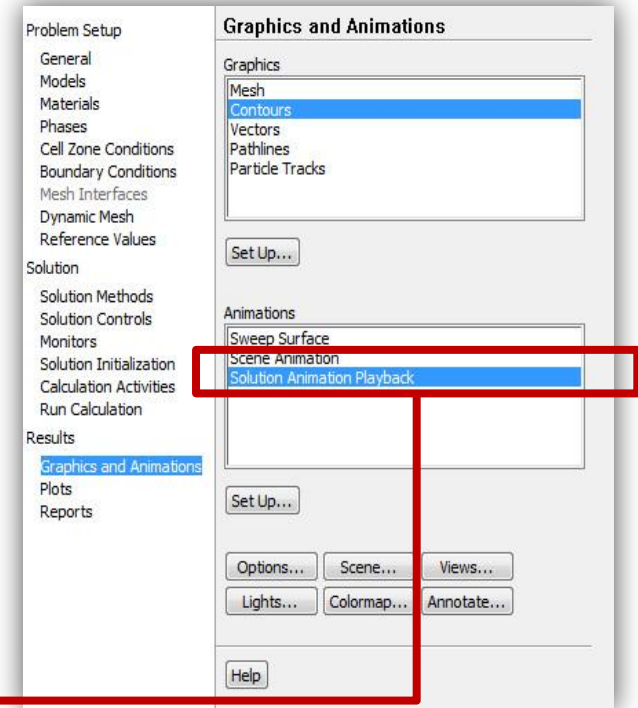
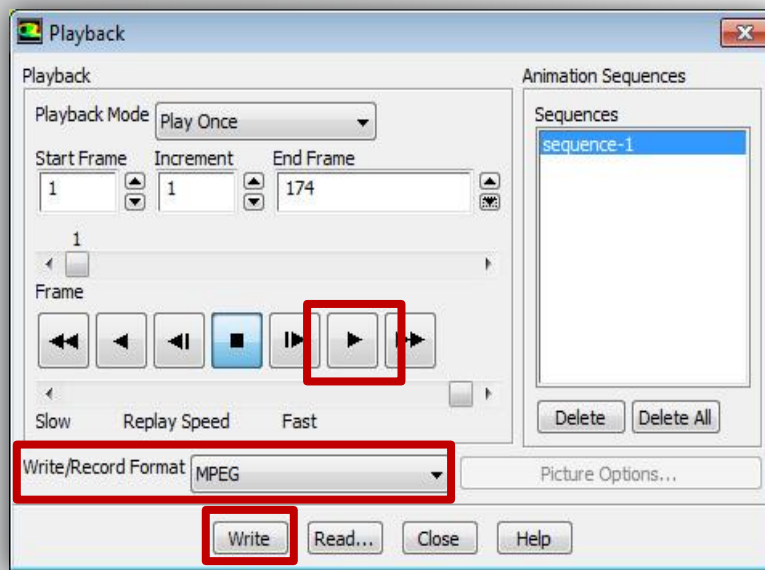


This is a snapshot of the graphics windows after the completion of the first 53 time steps.

# PostProcess Results [1]

## Generate Animation

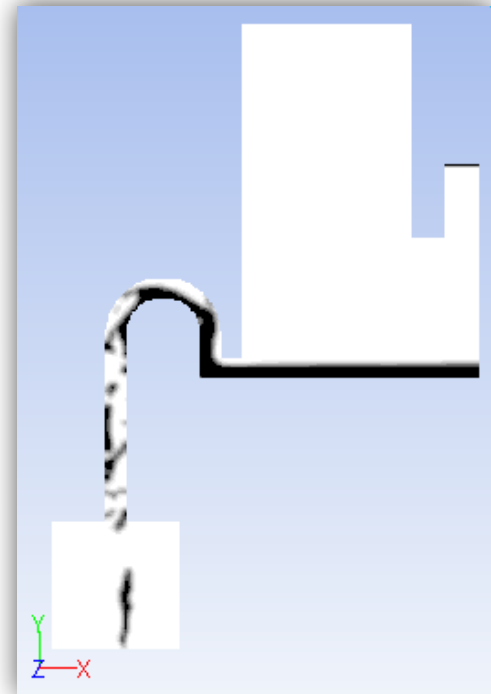
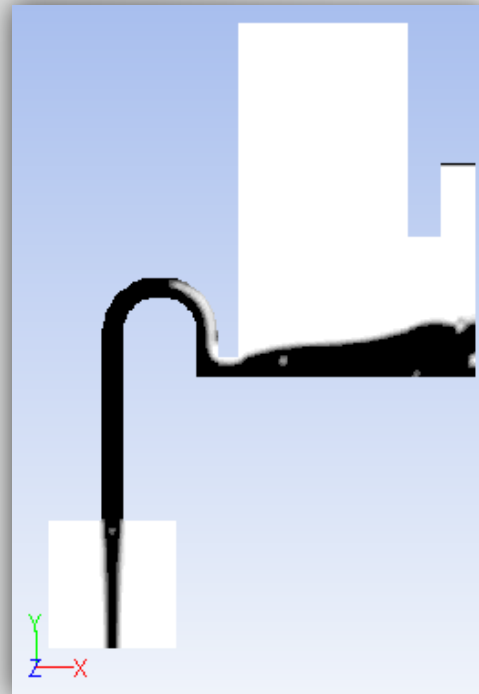
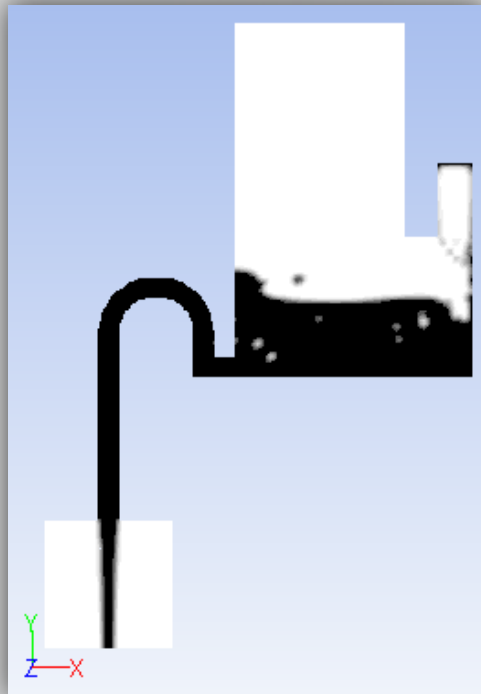
- Select "**Solution Animation Playback**" from the "**Graphics and Animations**" menu.
  - Use the **play** button to **view** the animation on-screen.
  - Select "**MPEG**" format and click to "**Write**" to **save** the animation in your working directory.



## PostProcess Results [2]

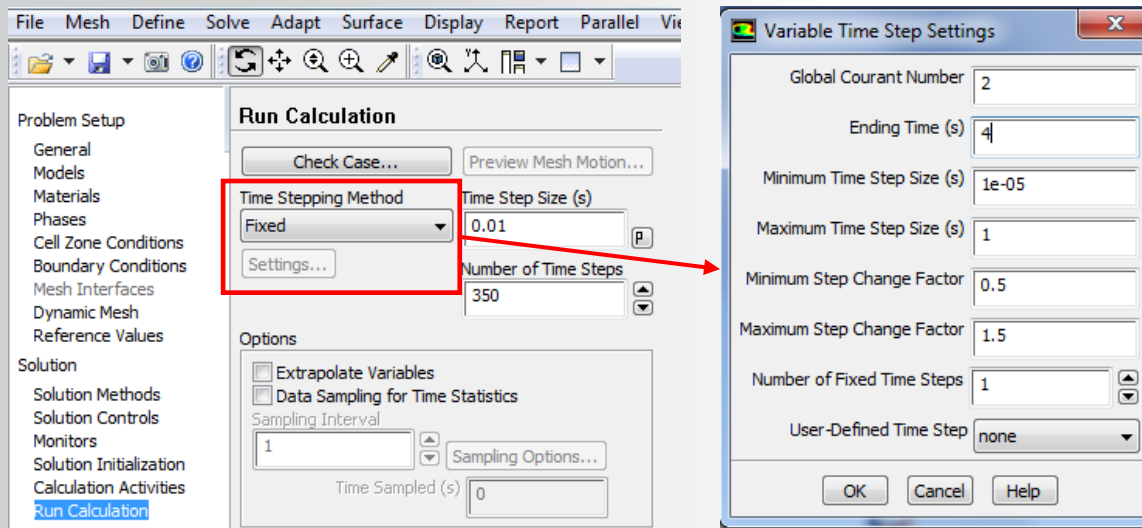
The animation can be played using most of the standard multimedia Players like **Windows Media Player**.

The "**Animation Playback**" tool can also be used to generate a sequence of picture frames.



There are many ways the simulation in this tutorial could be extended for instance reloading the saved initial case and data files and then try:

- Switch to **Different Discretization Schemes** for **Volume Fraction**.
  - **Compressive** or **Modified HRIC**.
- Modify the **Time Step size**.
  - **Reduce** the Time Step Size by Factor **2** or **5**.
  - Use **Variable Time Stepping** to ensure that the time step size corresponds to a predetermined value for the Courant Number in the region of the phase interface.



Courant Number of 2 means the Phase Interface is passing only two Cells per Time Step.

This workshop has shown the basic steps that are applied in VOF simulations:

- **Setup Phase and Interaction.**
- **Setting boundary conditions per Phase and Solver Settings.**
- Running a **transient** simulation whilst write data and **animation** data.
- **Postprocessing** the results.

One of the important things to remember in your own work is, before even starting the ANSYS software, is to think WHY you are performing the simulation:

- What information are you looking for.
- What do you know about the inlet conditions.

In this case we were interested in the how long it would take to completely empty the tank.

Knowing your aims from the start will help you make sensible decisions of how much of the part to simulate, the level of mesh refinement needed, and which numerical schemes should be selected.