

**PRACE Autumn School 2018**  
**HPC for engineering and Chemistry**  
**HANDS-ON**  
**Molecular Dynamics and Computational Fluid**  
**Dynamics for Nanofluidics**  
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## Problem

Use the commercial CFD package STAR-CCM+ to study the nanofluidic flow past a sphere at a Reynolds numbers  $\text{Re} = \rho U R \mu^{-1} = 0.1$ . Here  $R$  denotes the radius of the sphere,  $U$  the free stream velocity, and  $\rho$  and  $\mu$  the density and viscosity of the fluid, respectively. Assume the flow is steady, laminar and potentially subject to some fluid slip at the fluid-solid interface. The slip is model by the Navier slip boundary condition

$$v_s = l_s \left[ \frac{\partial u_t}{\partial n} - \frac{v_t}{\kappa} \right], \quad (1)$$

where  $v_s$  denotes the slip velocity at the surface,  $l_s$  is the slip length,  $n$  is the surface normal, and  $\kappa$  the radius of curvature cf. Fig. 1.

Perform simulations imposing the no-slip and perfect slip boundary conditions available without special modeling. Compare the drag forces with the Stokes-Oseen drag taking into account partial slip cf. [1]

$$D \approx 6\pi\mu RU \left( 1 + \frac{3}{8}\text{Re} \right) \frac{R + 2l_s}{R + 3l_s}. \quad (2)$$

We note that Eq. (2) recovers the classical Stoke drag  $D = 6\pi\mu RU$  for the no-slip condition as  $\text{Re} \rightarrow 0$ , and  $D = 4\pi\mu RU$  for the perfect slip ( $l_s \rightarrow \infty$ ).

## Setting up the simulation

Create a cylindrical mesh around the sphere extending sufficiently far away to allow us to impose a uniform velocity at the inflow boundaries:

1. When starting STAR-CCM+ use the **Power On-Demand** license and enter the key: `OMFPuuG67LGBsdiie2ZkfA`. If you use a local/personal installation, then set the environment variable:  
`CDLMD_LICENSE_FILE=1999@flex.cd-adapco.com.`

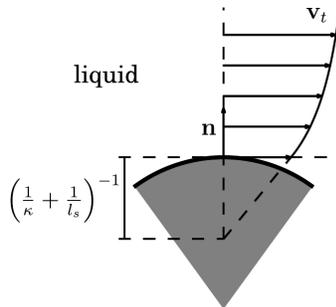


Figure 1: Schematic of the Navier boundary condition. The shaded region represents the solid and the region above it the liquid [1].

2. On the ULFME cluster set the environment variables using the console command:

```
module add star-ccm+/13.04.011.
```

3. On linux systems add the `CDLMD_LICENSE_FILE` to the file `~/flexlmrc`, and consider defining the license key in an environment variable, fx. in `~/bashrc` add `export KEY=OMFPuuG67LGBsdiie2ZkfA`. Now, to launch STAR-CCM+ on linux systems using 4 cores on the local host write:

```
starccm+ -np 4 on localhost -power -podkey $KEY exercise01.sim
provided the file exercise01.sim exist; otherwise replace this file
name with the option -new:
```

```
starccm+ -np 4 on localhost -power -podkey $KEY -new.
```

4. Create the mesh directly using the build-in CAD tool: **3D-CAD Models:**

- **Geometry** → right click on **3D-CAD Models** and select **New**.
- Select **Features** → **XY** and right click and select **Create Sketch**.
- Draw a half-circle centered at origo with a radius of 1 m.
- Draw two lines: one upstream and one downstream coinciding with the axis of symmetry: both with a length of 19 m, placing the upstream and downstream faces at -20 m and 20 m. Draw the outer boundary placing the two corners at (-20 m; 40 m) and (20 m; 40 m) cf. Fig. 2.
- Revolve the sketch to create the 3D body: right click on **Sketch 1** and select **Revolve**. Select 360 deg (Body Type: Solid and Body Interaction: Merge).

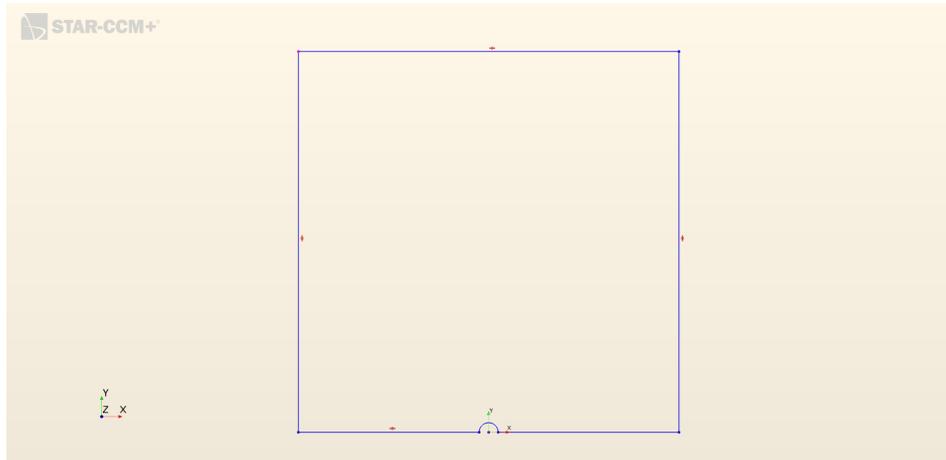


Figure 2: CAD drawing defining the geometry.

- Convert the CAD drawing to **Parts**: close the CAD tool and right click on **3D-CAD Model 1** and press **New Geometry Part**. Select **Tessellation Density** as **Very Fine**.
- Split the surface into separate entities to enable different boundary conditions, select: **Parts** → **Body 1** → **Surfaces** and divide the surface using **Split by Angle**. Rename the surface to give them meaningful names (right click and select **Rename**).
- To create a domain that can be meshed, convert the **Parts** to a **Region** by right clicking on **Body 1** and select **Assign Parts to Regions**; to ensure the renamed boundaries are transferred, choose **Create a Boundary for Each Part Surface**.
- Setup the mesh generator in **Geometry** → **Operations** → **New** → **Mesh** → **Automated Mesh**. Right click on **Automated Mesh** and select **Surface Remesher**, **Polyhedral Mesher** and **Prism Layer Mesher**.
- Select as **Input Parts** the **Body 1**.
- Select the parameters for the meshers in **Automated Mesh** → **Default Controls** and select
  - A typical mesh size in **Base Size** — in this case 4m.
  - Set **Minimum Surface Size** to 0.1% corresponding to 4 mm.
  - In **Surface Curvature** set **Pts/circle** to 100.
  - Select a **Surface Growth Rate** of 1.3
  - Set **Number of Prism Layers** to 10.
  - Set **Prism Layer Stretch** to 1.3.
  - Set **Prism Layer Thickness** to 5% of Base.

- Add a Custom Controls: right click **Surface Control** and select as **Part Surface** the solid surface of the sphere. Set the target surface size in **Surface Controls** → **Controls** → **Target Surface Size** and select **Custom** and add the value in **Values** and select here **Percentage of Base** and choose 2.0.
5. In **Continua** right click and select **New** → **Physics Continuum**. Right click on **Physics 1** and **Select Models**:
    - **Three Dimensional**.
    - **Steady**.
    - **Gas**.
    - **Segregated Flow**.
    - **Constant Density**.
    - **Laminar**.
    - **Maxwell Slip**.
  6. In **Physics 1**: change the fluid properties from the default values for water to match the required Reynolds number (in **Models** → **Liquid Air** → **Material Properties**). Suggestion: select a unit value (1.0) for density, velocity, and length, and modify the dynamic viscosity to give the desired Reynolds number.
  7. Define the boundary conditions: (in **Regions** → **Boundaries**)
    - Set the free stream velocity on the front and side surfaces In **Properties** (lower left window) set the **Type** to **Velocity Inlet**. and define the velocity specification to **Components** in **Physics Conditions** → **Velocity Specification** and define the components in **Physics Values** and set [1.0, 0.0, 0.0] m/s.
    - For the outlet condition choose **Pressure Outlet**.
    - For the solid wall of the sphere keep the default **Wall** and select the no-slip, slip or partial slip in **Physics Conditions** → **Shear Stress Specification**. The slip length is defined in **Continua** → **Physics 1** → **Models** → **Gas** → **Air** → **Material Properties** → **Mean Free Path**.
  8. Create the mesh by pressing the: **Generate Volume Mesh** .
  9. Before running the calculations, instrument the code to output the drag on the sphere: **Reports** right click **New Report** and select **Force**. In the **Properties** window select the **Direction** and **Parts** on which you wish to record the forces; here choose **Regions** and select the solid surface. To ensure this report is executed at every iteration create a

monitor (and plot) from the report: **Create Monitor and Plot from Report**.

10. Change the initial conditions from the default stagnant flow to a parallel flow: **Continua** → **Physics 1** → **Initial Conditions**.
11. Run the simulation by pressing the: **Run (Ctrl+R)** 
12. Make sure the number of iterations are sufficient to reach a steady state ie., monitor the residuals (the convergence error of the simulation during iterations) and the drag forces. The default stopping criteria are defined in **Stopping Criteria**.

## Post-processing

If the simulation is launched interactively, the residuals are automatically plotted as a Scene. To create more scenes select the scenes symbol in the top bar or right click on the **Scenes** on the left: **New Scene** and select

- **Geometry**: for plotting the CAD or Part geometry.
- **Mesh**: for plotting the finite-volume mesh.
- **Scalar**: produces a surface or contour plot of any scalar.
- **Vector**: produces a vector field.

Notice, that you need to select the **Part** to visualize: fx. in **Scene/Plot** (upper left panel) for a **Vector** scene, expand **Vector 1** and click on **Parts** and in the bottom **Parts - Properties** window select the desired **Parts**: often the entire fluid **Region**; but it is also useful to define a plane cutting through the domain: **Derived Parts** right click **New Part** → **Section** → **Plane**.

## Flow Simulations

Simulate the steady state flow and consider slip lengths of  $l_s = 0$  m (no-slip),  $l_s = \infty$  (full slip), and  $l_s = 0.2$  m.

1. Run on 1, 2, 4, 8, and 12 cores and measure the elapse time per time step: **Report** → **New Report** → **Solver Iteration Elapse Time**. What (strong) scaling do you observe ? Note, that the mesh has approximately 230.000 cells (a small problem size) and that the current recommended minimum number of cells per core 30.000 for STAR-CCM+.

2. Compare the drag with the analytical model (Eq. 2).
3. Plot the velocity and pressure fields on a plane cutting through the domain.
4. Describe the flow field — is the flow “adequately” resolved (based on the smoothness of the pressure and flow fields) ?
5. How many iterations are needed and which value(s) do the residuals level off to when the drag force has converged ?

## References

- [1] A. Popadić, M. Praprotnik, Koumoutsakos P., and J. H. Walther. Continuum simulations of water flow past fullerene molecules. *Eur. Phys. J. Special Topics*, 224:2321–2330, 2015.