

Everything You Always Wanted to Know About Deep Learning Frameworks * (*But Were Afraid to Ask)

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Roadmap

- Introduction to Deep Learning
- Theoretical introduction to Deep Learning Frameworks
- Toy implementation on Keras
- Practical comparison of deep learning implementations between Keras, Tensorflow, Pytorch



AI vs ML vs DL





AI vs ML vs DL

Hierarchical Feature Abstraction





Photo from Francois Chollet's book "Deep Learning with Python"



AI vs ML vs DL



Hierarchical Feature Abstraction



Neural network: structured sequence of algebraic operations on vectors and matrices



Deep Learning

• <u>A simple example</u> : Predict how positive is a given sentence





Gradient Descent for Backpropagation

Optimization algorithm that minimizes a loss function, moving repeatedly to the steepest descent.







Perceptron

- With step function -> linear classifier (binary)
- Produces a single binary output (0 or 1)
- Divides the space with a straight line in two segments

output =
$$\begin{cases} 0 & \text{if } \sum_{j} w_{j} x_{j} + b \leq 0 \\ 1 & \text{if } \sum_{j} w_{j} x_{j} + b > 0 \end{cases}$$

$$w_1x_1+w_2x_2+\cdots+w_nx_n$$







Deep Learning: Neural network anatomy

- Layers: collection of neurons
- Neurons: nodes of mathematical computations
- Connection: weighted relationship between nodes of subsequent layers
- Weights of the connections
- H1: hidden node
- HA1: value of H1 passed through the activation function
- Accordingly O1, OA1, B1...

Bias Nodes





Deep Learning: Hyperparameter tuning



- Size of neural network
- Loss function
- Activation function
- Optimizer
- Learning rate
- ► Epochs
- Batch size
- Dropout
- Architecture



- Model capacity: How many layers and nodes
- ▶ The more the parameters, the larger the memorization capacity

Rule-of-thumb methods to choose size:

- The number of hidden neurons should be between the size of the input layer and the size of the output layer.
- The number of hidden neurons should be 2/3 the size of the input layer, plus the size of the output layer.
- The number of hidden neurons should be less than twice the size of the input layer.

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The real challenge: generalization



Generalization refers to your model's ability to make valid predictions on new, previously unseen data. *"Travel is fatal to prejudice, bigotry, and narrow-mindedness"* - Mark Twain





The real challenge: generalization

Underfitting:

Too few neurons to learn complex representations in a complicated data set.

Overfitting:

Too many neurons or too many epochs that lead to the memorization of the training data.





- Loss function: distance between prediction and ground truth
- Multiple loss functions.
- Choose the right loss function for the task:

<u>Problem</u>	Loss Functions
Regression	Mean Squared Error Loss, Mean Squared Logarithmic Error Loss, Mean Absolute Error Loss
Binary Classification	Binary Cross-Entropy, Hinge Loss, Squared Hinge Loss
Multi-Class Classification	Multi-Class Cross-Entropy Loss, Sparse Multiclass Cross-Entropy Loss, Kullback Leibler Divergence Loss

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- Sigmoid. S-shaped curve that ranges between 0 and 1.
 Squashes arbitrary values into the [0,1] interval, something that can be interpreted as a probability.
- Tanh: S-shaped curve that ranges between -1 and 1.
- Rectified Linear Unit (ReLU): Zero for negative x values. More computationally effective.
- Softmax: outputs probabilities. Ideal for classification. The outputs should sum to 1.



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- Optimizer: Determines how the network will be updated based on the loss function.
- It implements a specific variant of stochastic gradient descent (SGD).
- Popular gradient descent optimization algorithms:
 - Adam Adaptive Moment Estimation
 - AdaMax variant of adam
 - RMSProp Root Mean Square Propagation
 - Adagrad Adaptive Gradient Algorithm
 - Adadelta extension of Adagrad
 - Nesterov accelerated gradient
 - etc.

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- ▶ Epoch: Each iteration over all the training data.
- Too many epochs -> Overfitting
- Take into consideration the loss in the validation dataset

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- Training step: Each epoch consists of training steps. A training step is each forward propagation & backpropagation (parameter update)
- Batch Gradient Descent: All the training data are presented to the model at once. Each epoch = one training step.
 - Computationally inefficient for large datasets.
- Stochastic Gradient Descent: Only one random sample of the training data is presented to the model at each training step. Each epoch = many training steps.
- Mini-batch Stochastic Gradient Descent: At each training step, present to the model a batch of the data.
- > Parameter updates are made once for each batch.

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- Dropout: applied to a layer, it consists of randomly dropping out (setting to zero) a number of output features of the layer during training.
- It forces the neural net to "not rely" on any specific node, by making the training process noisy.
- > Thus, it helps reduce overfitting.
- ▶ Usually set between 0.2 and 0.5.



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Recurrent neural networks (RNN)

- When data order matters sequential input
- Certain pathways are cycled
- Neurons are fed information:
 - from the previous layer and
 - from themselves from the previous pass
- Vanishing (or exploding) gradient problem
- ► Tasks: language modeling, speech recognition/generation etc.







LSTM & GRU

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LSTM GRU Solution to short-term memory forget gate cell state reset gate Use a more complex recurrent unit Gates to control what information is passed through LSTM: Forget – Input from previous layers, Update cell state, Output part of cell state input gate output gate update gate GRU: Reset (=forget), Update (=input+previous cell state) sigmoid tanh pointwise pointwise vector GRU is faster but less expressive multiplication addition concatenation



Bidirectional networks (BiRNN, BiLSTM and BiGRU)

- Connected to the past, but also to the future
- ► Tasks: fill in gaps, fill in missing parts of images





Encoder Decoder Architectures

- Input = target,
- Learns efficient data representations (encoding
- Encode information (as in compress, not encrypt)
- ► Up to the middle: encoding part
- In the middle the information is most compressed
- From middle till the end: decoding part
- Dimensionality reduction and reconstruction
- Tasks: remove noise from audio, image, signal









Tasks: image classification, object detection, video action recognition etc.







Low Level Features



Lines & Edges

Mid Level Features



Eyes & Nose & Ears

High Level Features



Facial Structure















filter

4	3	4
2	4	3
2	3	4

feature map





Single depth slice





max pool with 2x2 filters and stride 2







Tasks: image or audio processing

Low Level Features



Conv layer 1

Mid Level Features



Conv layer 2

High Level Features



Conv layer 3









What is a Deep Learning Framework?





Frameworks: Introduction

- TensorFlow
- Keras
- Pytorch
- **Torch** (Collobert R., Kavukcuoglu K, Farabet C., 2002)
- **Caffe** (Berkeley Vision and Learning Center, 2013)
- **Caffe2** (Facebook, 2017, merged with PyTorch)
- **Theano** (University of Montreal, 20010-2017)
- **Chainer** (Preferred Networks, 2015)
- > Apache MXNet (Apache Software Foundation , 2015)
- **CNTK** (Microsoft Research, 2016)
- **Deep Sparse Scalable Tensor Network Engine / DSSTNE** (Amazon, 2016)
- BigDL (Jason Dai (Intel), 2016)
- **DyNet** (Carnegie Mellon University, 2017)



Andrej Karpathy 🤣 @karpathy

Matlab is so 2012. Caffe is so 2013. Theano is so 2014. Torch is so 2015. TensorFlow is so 2016. :D

10:08 PM · Feb 8, 2017 · Twitter Web Client



Frameworks: Introduction



Model-level library, as high level API running on top of backends: TensorFlow, CNTK, Theano, MXNet.



Machine learning library based on the Torch library and written in Python.





Open source software library for numerical computation using data flow graphs. Nodes: computations Edges: tensor flows



Frameworks: Introduction

Keras

Pytorch

Initial Release: March 2015 Creator: François Chollet Platforms: Linux, macOS, Windows Initial Release: October 2016 Creator: Facebook Al Research lab Platforms: Linux, macOS, Windows

Beginner-friendly, modular, extensible, good for fast prototyping. Preferred for academic research and non-standard models. Easy debugging and fast training.

Tensorflow

Initial Release: November 2015 Creator: Google Brain Platforms: Linux, macOS, Windows, Android, JavaScript

Preferred for industry. Very low-level, fast training, ideal for deployment to production and with great community support.



Frameworks: Introduction





Interest over time...





Tensorflow Installation

TensorFlow Version 2 with CPU and GPU

- Python 3.5–3.7
- Ubuntu 16.04 or later
- Windows 7 or later
- macOS 10.12.6 (Sierra) or later
- Raspbian 9.0 or later

Older versions of TensorFlow

Version 1.15 and older:
 CPU and GPU packages are separate:
 pip install tensorflow==1.15 # CPU
 pip install tensorflow-gpu==1.15 # GPU





conda install tensorflow conda install tensorflow-gpu



Keras Installation

Keras version 2.3

- Python 2.7-3.6 in documentation (+3.7)
- ▶ First release to support TensorFlow 2.0
- Last major release of multi-backend Keras.
 Keras will be fully integrated in TF.
- With TensorFlow 2.0, you should be using tf.keras rather than the separate Keras package. Multibackend Keras is superseded by tf.keras

from keras... import ...

from tensorflow.keras ... import ...





PyTorch installation





Comparison table

#	Keras	Tensorflow	PyTorch
Ease of use	Easy and syntactically simple	Difficult without keras	Medium difficulty
Level of API	High	High and low	Low
Speed	Slower	Faster	Faster
Architecture	Simple	Complex	Complex
Debugging	Less frequent need to debug But hard debugging	Hard to debug	Best debugging capabilities
Community support	Larger	Larger	Smaller
Dataset	Smaller	Larger	Larger



Keras

Guiding principles

- **User friendliness:** minimize actions in common uses, clear user errors, simple API
- Modularity: model as sequence of fully configurable modules e.g. neural layers, cost functions, optimizers, activation functions etc.
- Easy extensibility: new modules are simple to add (as new classes and functions e.g. custom loss function, custom layers)



Keras

Pros:

- It has all the advantages that Tensorflow has to offer.
- Prototyping is fast and easy.
- > You can run the same code with different backend engines.
- It is harder to make mistakes.



Keras

Cons:

- It is harder to pin down trouble line
- It does not handle low-level operations such as tensor products, convolutions and so on itself. It relies on its backend.
- ► It is consistently slower.
- ▶ It is much less configurable that Tensorflow or Pytorch.



Tensorflow: graph execution engine for ML

- Computations in a neural network are organized in terms of:
 - ▶ a forward pass, in which we compute the outputs and
 - a backwards pass, in which we compute the gradients
- Computations are expressed as dataflow graphs.
 Graph nodes: mathematical operations
 Graph edges: multidimensional data arrays (tensors) flowing between nodes.





Why Graphs in the first place?

- Graph as a platform-independent representation
 (deployed to non-pythonic infrastructure e.g. server, phone, GPU, TPU, Raspberry Pi)
- Automatic distribution to 100s machines
- Take advantage of graph-based optimizations
- Easy to differentiate graph (automatic differentiation)



Tensorflow: Dynamic vs Static graph definition

Tensorflow 2 introduced eager execution to add the dynamic graph capability.

Before eager execution:

"Define and Run" - the abstract data structures have to be defined in a Graph, before running the model. To then actually execute the code, a session must be used. In case of changes in the model architecture, you would have to retrain the model.

After eager execution:

- Automatic differentiation available for dynamic code
- Play with your model during building
- Really understand your model
- Improves performance in applications on sequential data e.g. machine translation



Tensorflow: Gradient Tape

With the dynamic computation graph, tensors are evaluated immediately and different operations can occur during each call.

Gradient Tape: Records operations for automatic differentiation.

- First, it records all forward-pass operations on a "tape".
- Next, it computes the gradients by "playing" the tape backwards.
- ▶ Then, it discards the tape.



Other features:

- TensorFlow Extended: End-to-end platform for deploying production ML pipelines
- Tensorflow Serving: Flexible, high-performance serving system for machine learning models, designed for production environments
- TensorFlow has APIs available in several languages e.g. Python, JavaScript, C++, Java, Go, R, Swift (Early Release)
- ▶ TensorFlow Lite: Convert a TensorFlow model into a compressed flat buffer and deploy on a mobile.



Other features:

- ▶ TensorFlow.js: A library for ML in JavaScript and use in the browser or Node.js
- Tensorflow Estimators: A high-level API with built in support for distributed training optimization. Has now integrated in Tensorflow, like Keras.
- Modules tf.image and tf.keras.preprocessing for image preprocessing.
- Tensorboard visualization library.
 - Tracking and visualizing metrics (loss and accuracy), parameters (weights, biases)
 - Visualizing the computational graph (ops and layers).
 - Displaying images, text and audio data.



Pros:

- Simple built-in high-level API (Keras)
- **Eager execution** (dynamic computation graphs).
- Support for multiple languages to create deep learning models
- Visualizing training with **Tensorboard**.
- Scalable production **deployment** options, including on mobile (LITE).
- ► Good documentation and community support.



Cons:

- It is very low level with a steep learning curve
- Demands extensive coding
- It is hard to make quick changes
- It is not always the fastest option



- Python version of Torch ML library (computational framework) open-sourced by Facebook
- In terms of high vs low level coding style, PyTorch lies somewhere in between Keras and TensorFlow.
- Autograd package of PyTorch builds dynamic computation graphs from tensors and automatically computes gradients.



Other features:

- TorchServe: model server that uses a RESTful API for both inference (prediction) and management calls (e.g. increase/decrease number of workers for specific model) and brings models to production faster.
- Easy debugging: use Python debugging tools such as pdb, ipdb, PyCharm debugger or old trusty print statements.
- Save model: PyTorch saves models in Pickles, which are Python-based and not portable.
- torch.nn.Module: Base class for all neural network modules. Allows creating reusable code which is very developer friendly.
- Visualizations: Pytorch uses Visdom for graphical representations. Integration with TensorBoard also exists.
- torchvision.transforms: for common image transformations



Pros:

- Python-like coding
- Debugging is easy
- It is usually as fast as TensorFlow
- It has good documentation
- It provides lots of modular pieces that are easy to combine
- It is easy to write your own layer types
- It uses dynamic computation graphs



Cons:

- You usually write your own training code (Less plug and play)
- It has a smaller online community
- Third-parties are needed for visualization



Best use case for each

- Keras
- Beginner
- Fast development
- Small Dataset
- Rapid Prototyping
- Multiple back-end support

- PyTorch
- Academic research
- Non-standard implementation
- Debugging capabilities
- Pythonic

- ✤ Tensorflow
- Industry
- Deploy to production
- Large Dataset
- High Performance



Let's see some code...



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